These kind of paintings are unique because the probability of a exact repeat is scarce.

PAINTING... (UNIQUE HAND PAINT) 1#5
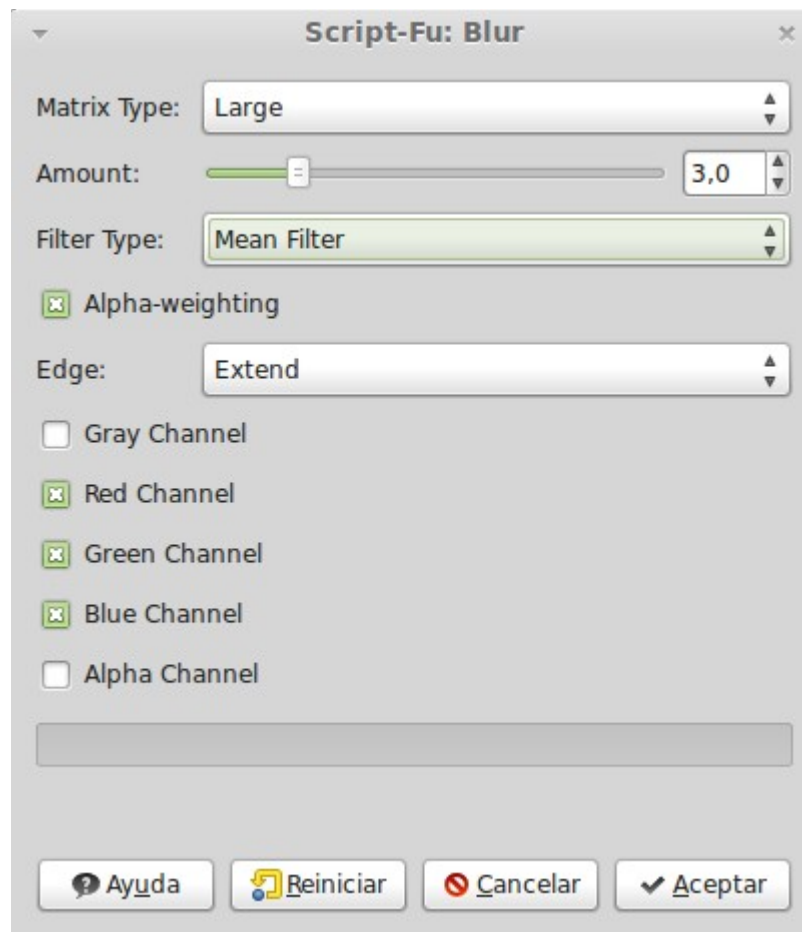
Source image:

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It is an easy method. Would be needed, or desirable, to install GPS2 or a good collection of brushes for watercolor, acrylics, sponges, smokes, etc. We also have to install or have installed FXFoundry.

This tutorial is based on this one for Photoshop.

We start from the source image and named it as **Base**

Duplicate the Base layer, name it as **Blur** and apply it a blur with the Blur filter of Convolution Matrix, that in FXFoundry existing, with the values of the screencapture:

Duplicate Blur (blurlayerinverted) and perform the following operations:
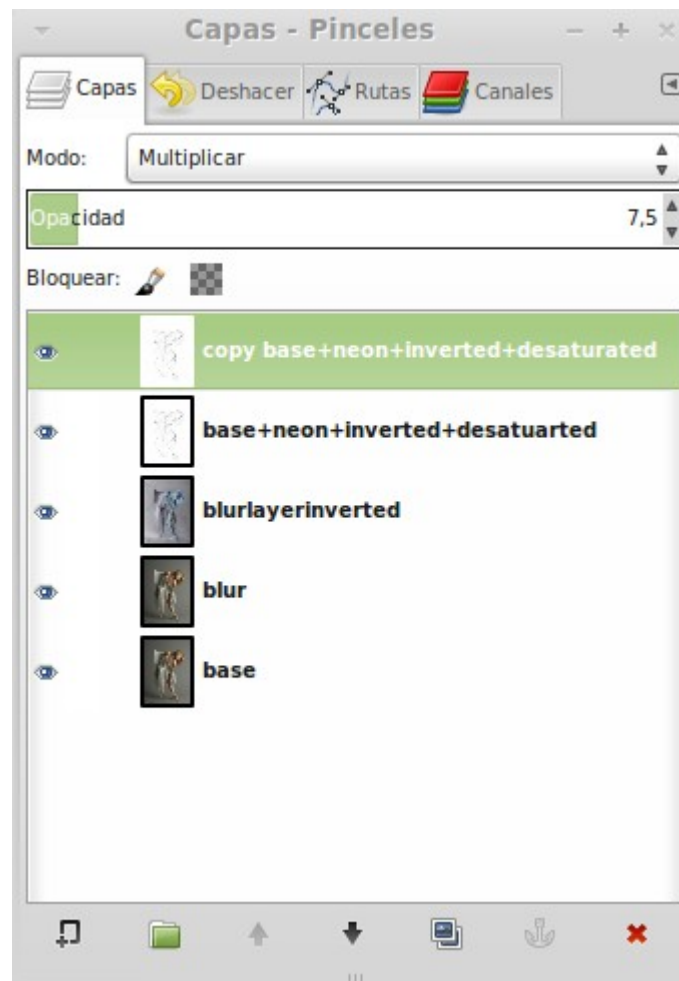
→ Invert → set layer blend mode Dodge and Opacity to 100% of time

Duplicate the Base layer and place it on the top of the layer stack and apply the following:

→ Detect Edges → Neon (default values) → Color: Invert → Desaturate (luminosity mode) → Soft light mode and opacity to 13%.

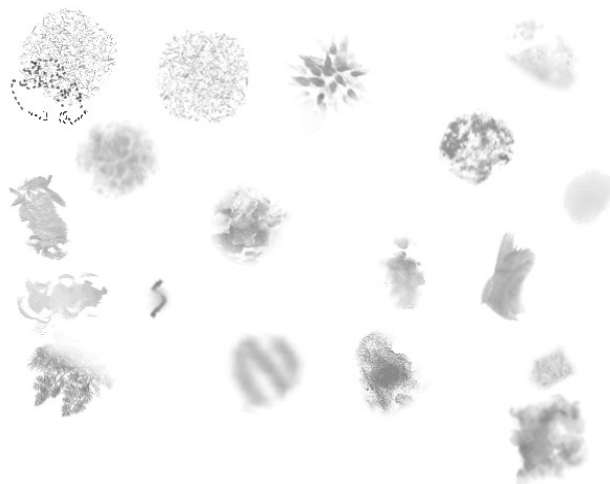Duplicate this layer and set in Multiply mode and opacity to 7.5%.

We have this stack of layers:

Now:

Blurlayerinverted layer selected, we must check if we have selected black color as foreground color, choose brushes as mentioned at the beginning and set the opacity at a low (never overcome 10%), and began to paint on this layer, then will appear image. It should be changing brush, brush size and opacity, also brush dynamics. Paint as you wish or your artist criterial says.

Brushes that I've used for this:

If we have very clear image to our liking, we can lower the opacity of this layer in order to correct it.