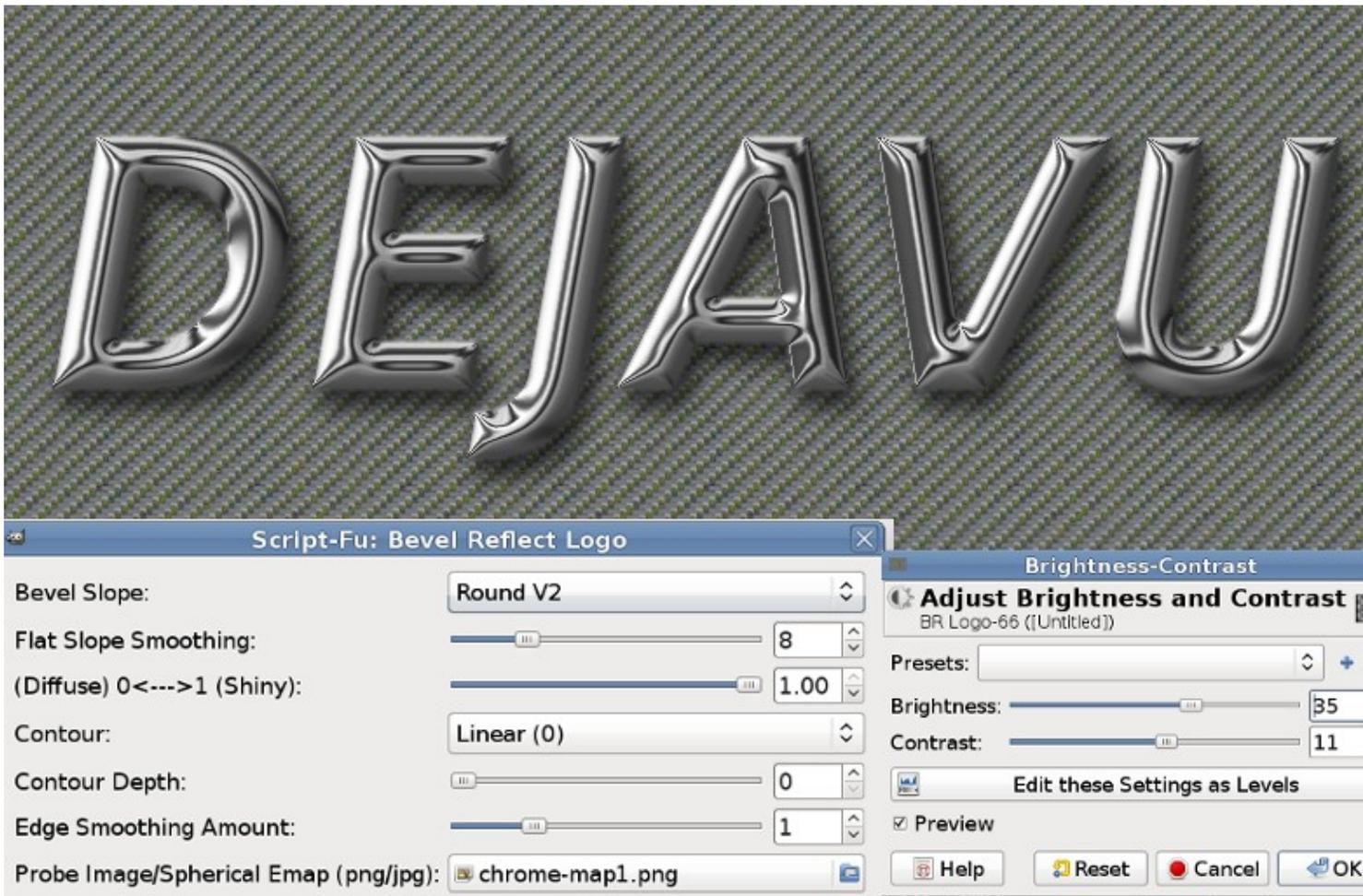
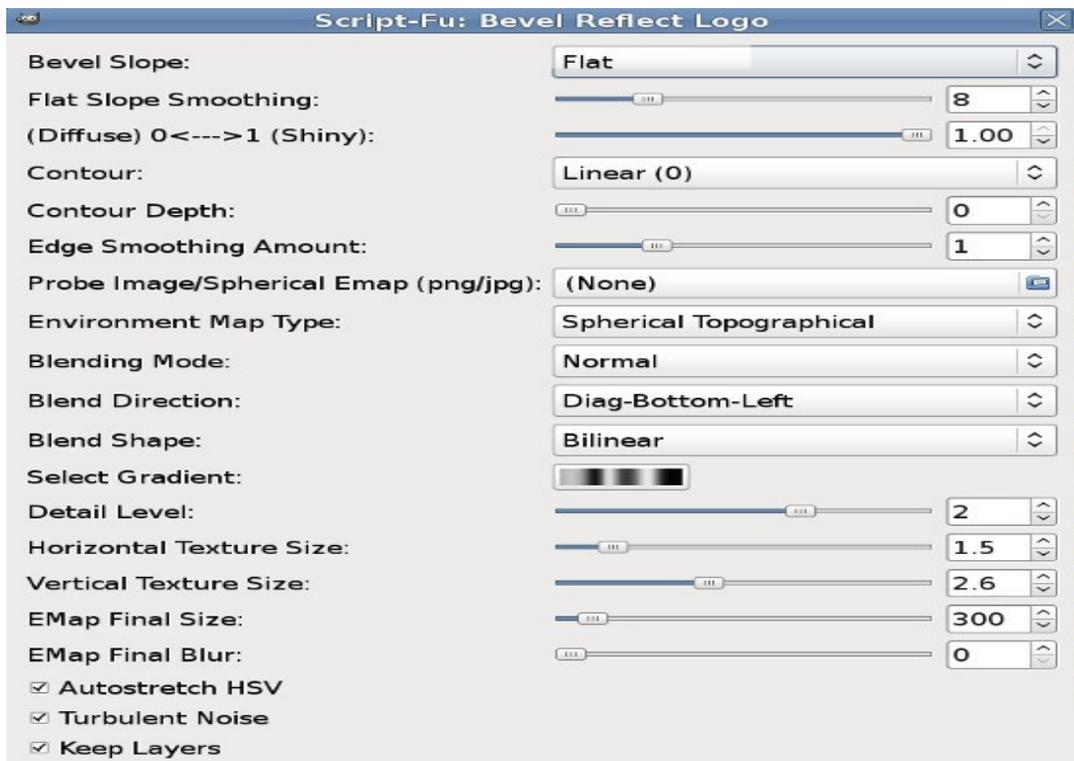


Molly, here are the settings I used on that example.



I used chrome-map1 and bumped up the brightness and contrast. You can also increase the lightness in the hue/saturation dialog or you can do all of that in the curves dialog, whichever you're more comfortable with.

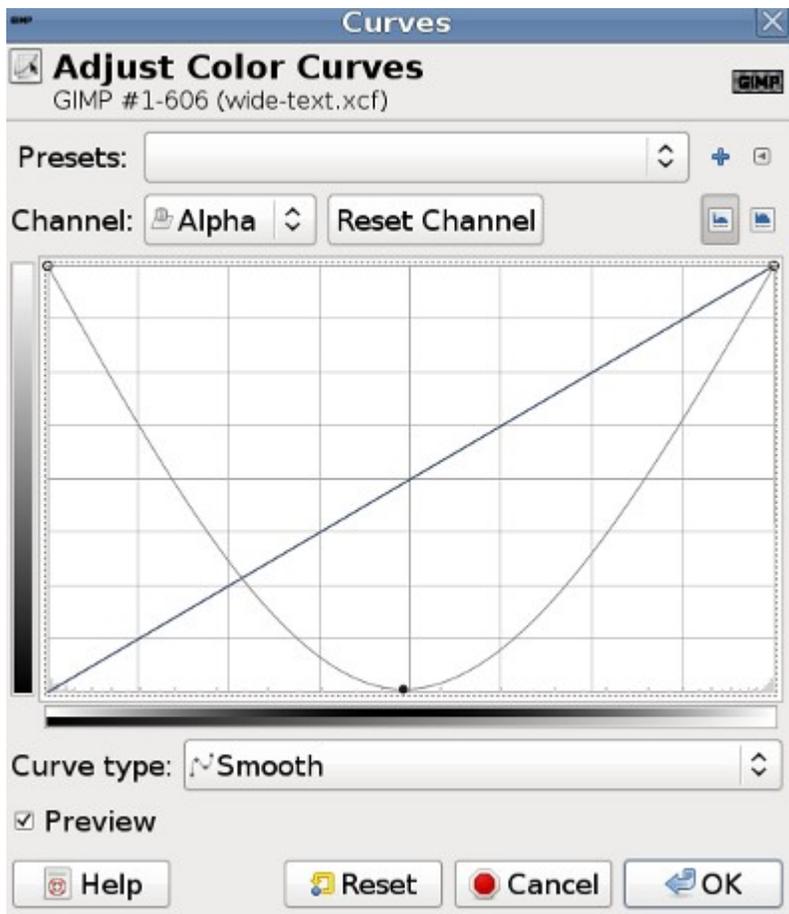
If you want to generate more chrome emaps, these settings seem to create good maps. If you're not happy with a map, Ctrl-z (undo) & Ctrl-f (redo) to regenerate maps until you find one you like for that given font, then save it.



On that outline font, it was created from a solid font with an inverted conical curve applied to the alpha channel. You can create an outline of any solid font/image by applying an inverted cone to the alpha channel. Here is an example with the original font, a 15px Gaussian blur, then inverted cone applied to alpha channel.



This is the alpha curve that was applied to the blurred text.



I'll be adding support for several alpha channel curves in the next release of the BR Logo Script.