

Plexi Text on Spotlight Tutorial



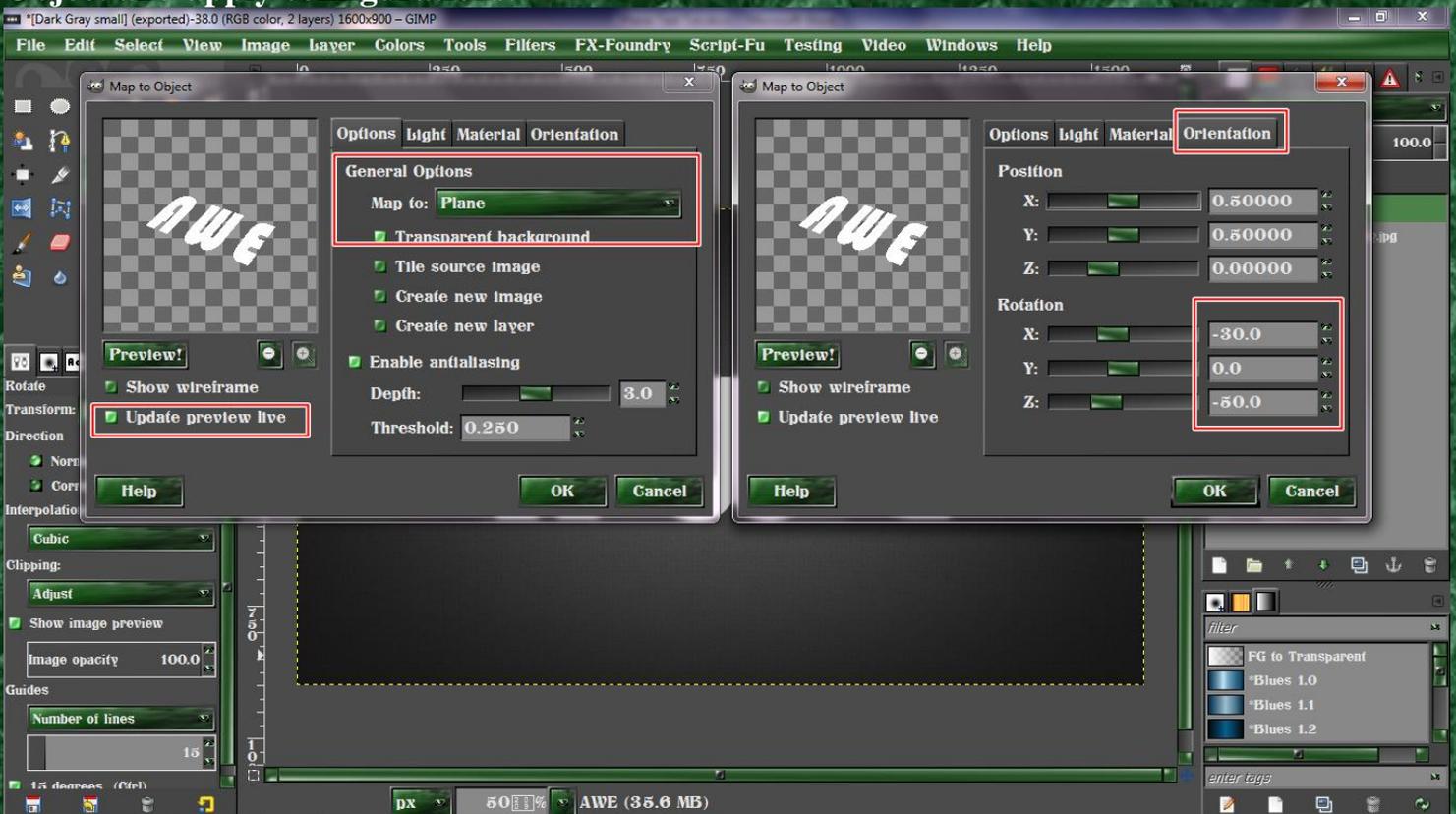
For this Tutorial you need this two ingredients:

- a. Layerfx.py filter download it from <http://gimpscripts.com/2011/10/gimp-layer-effects/>
- b. 3D Extrusion created by Gimpchat founder Gnu Tux. Download it from <http://gimpscripts.com/2013/12/3d-extrusion/>

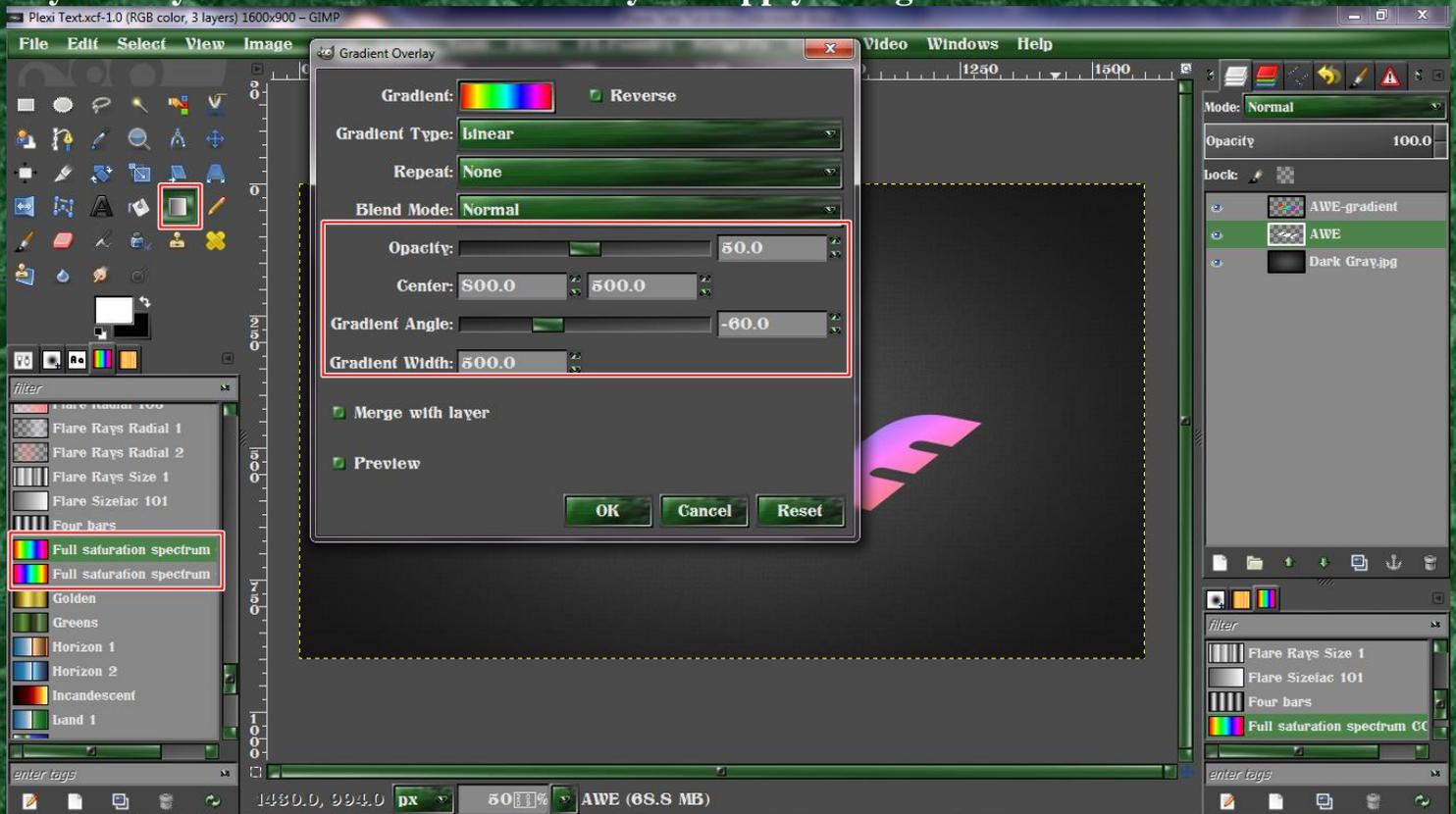
1. Open the 1600 x 900 px Fabric gray texture, make sure your Foreground is white and create your text. I'm using Bauhaus 93, with the size of 400 px, adjust Letter Spacing >70 and center the text on the canvas.



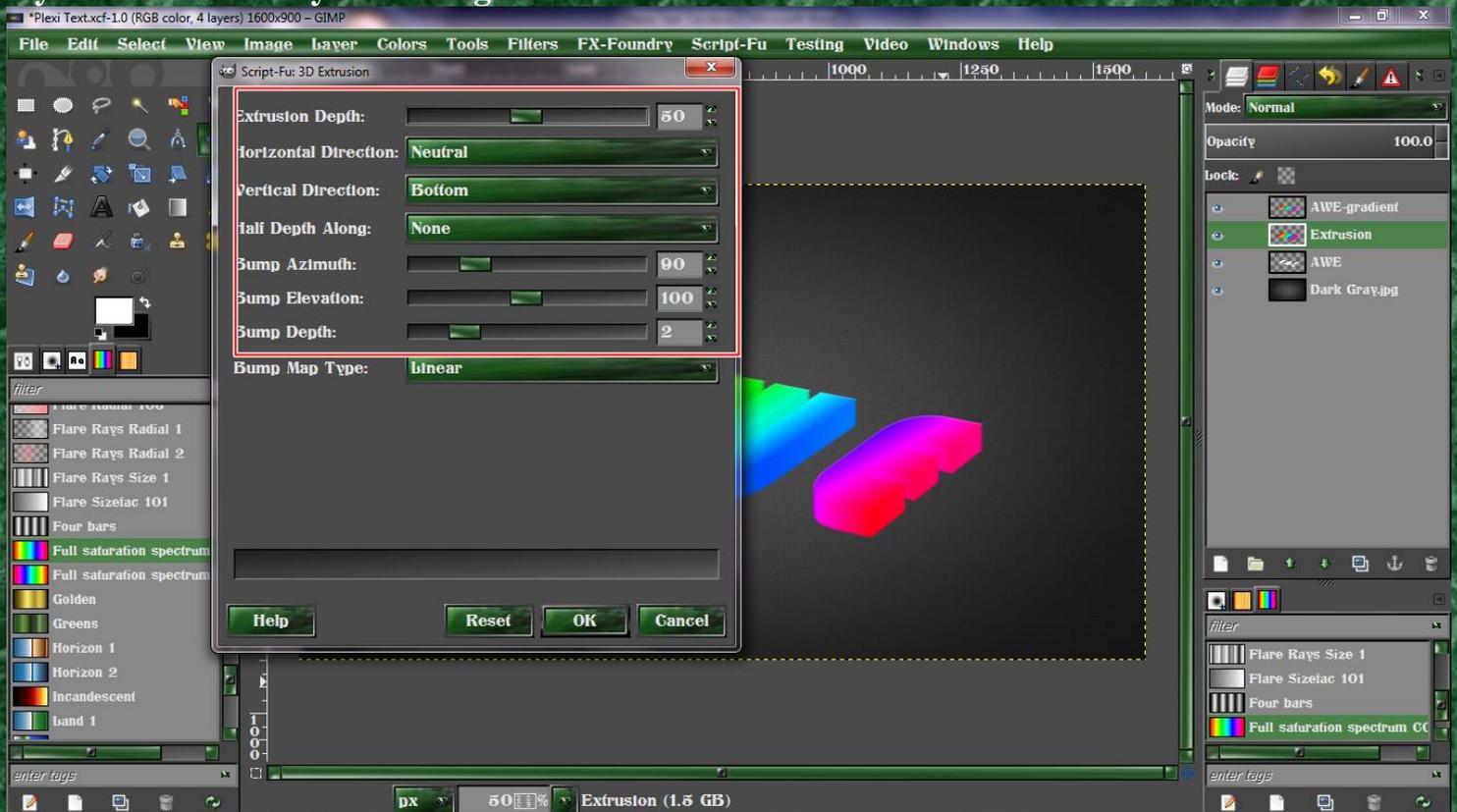
2. Right click the Text layer and select: Alpha to Selection then go to Filters> Map> Map Object and apply configurations.



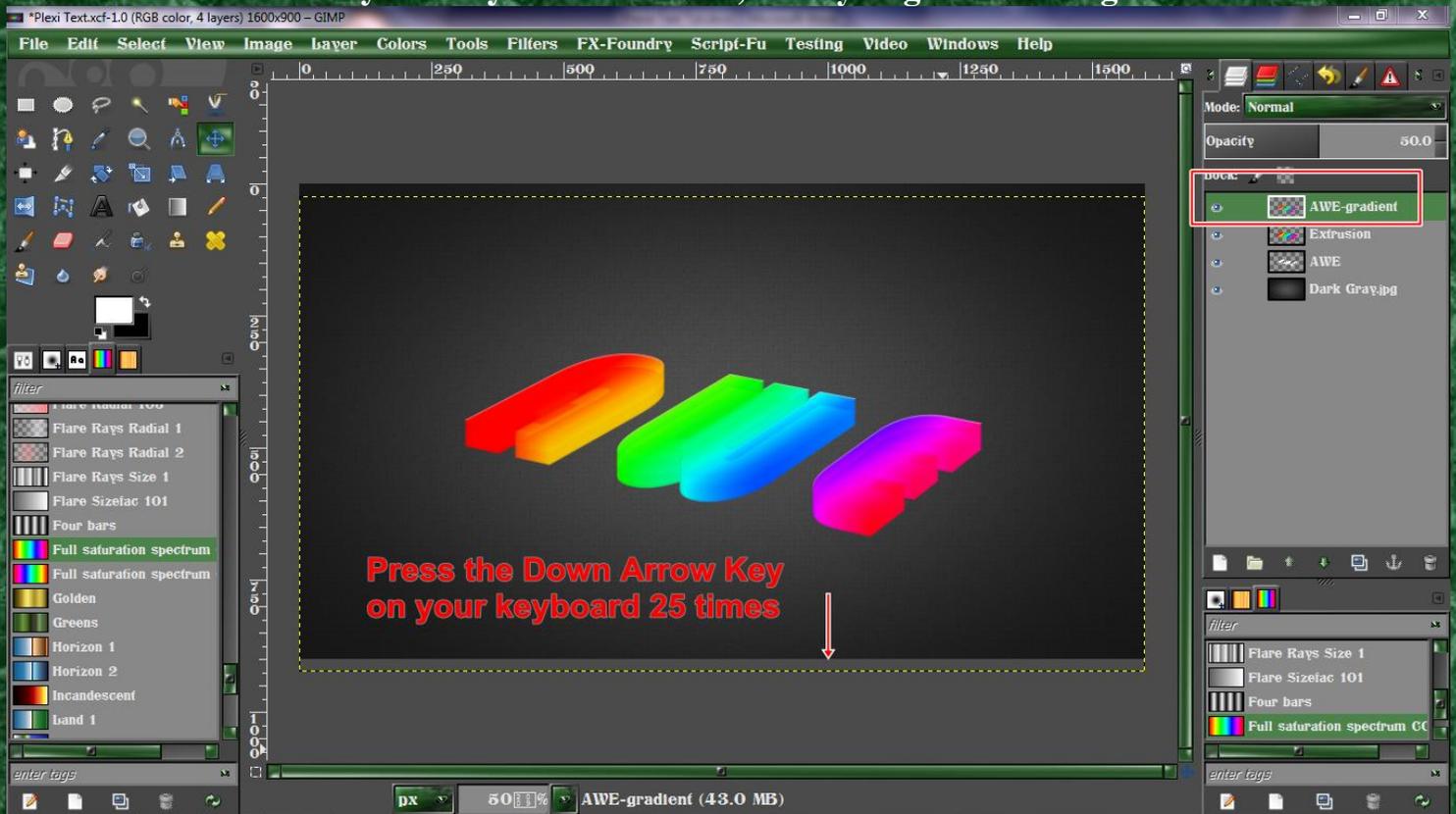
3. Select the Blending tool and choose any of the Full Saturation Spectrum gradients. Go to Layer> Layer Effects> Gradient Overlay and apply configurations.



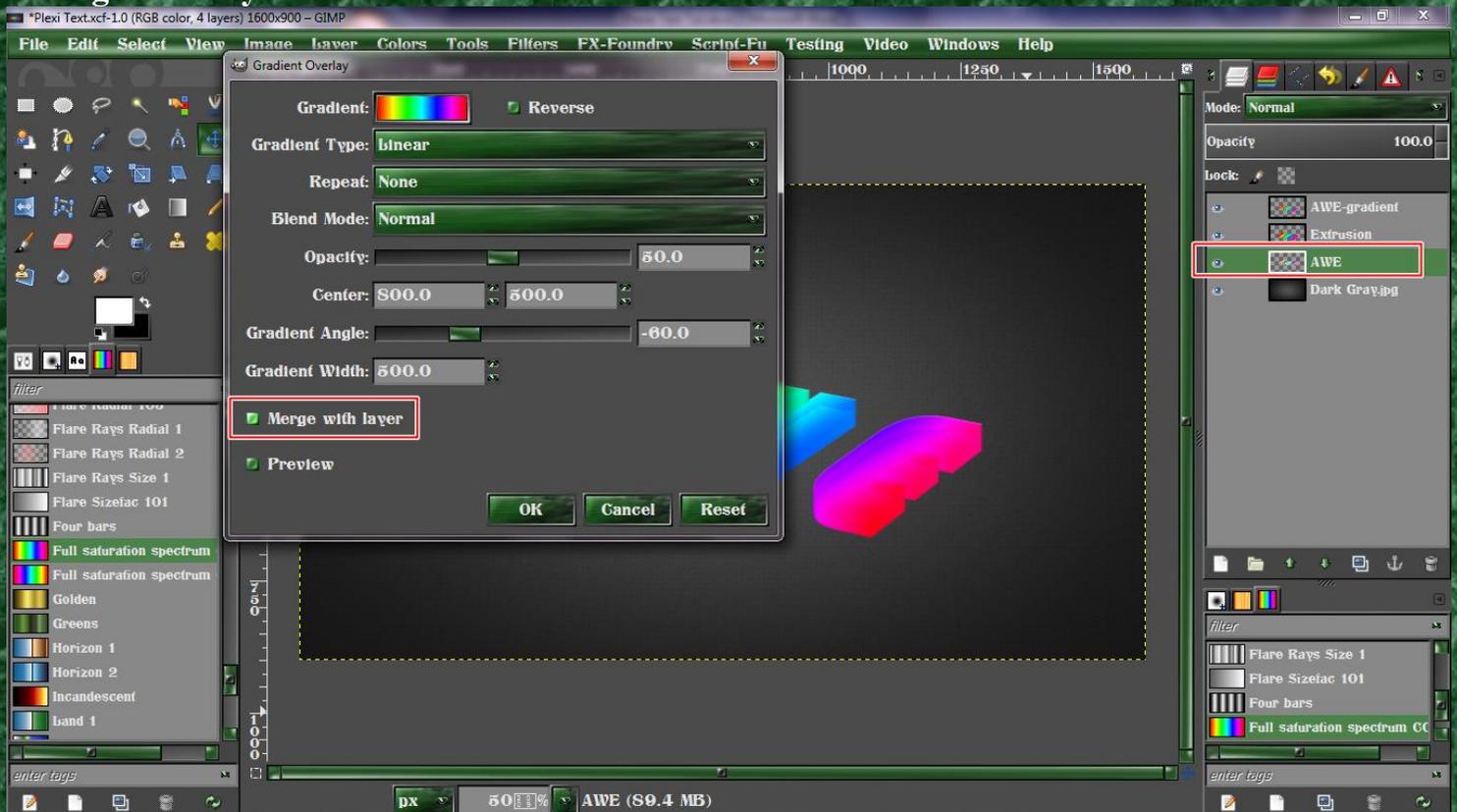
4. Let's create the 3D illusion. Go to Filters> Render> 3D Extrusion and apply configuration. Change the Extrusion layer Blending Mode to Overlay then right click the layer and select: Layer to Image Size.



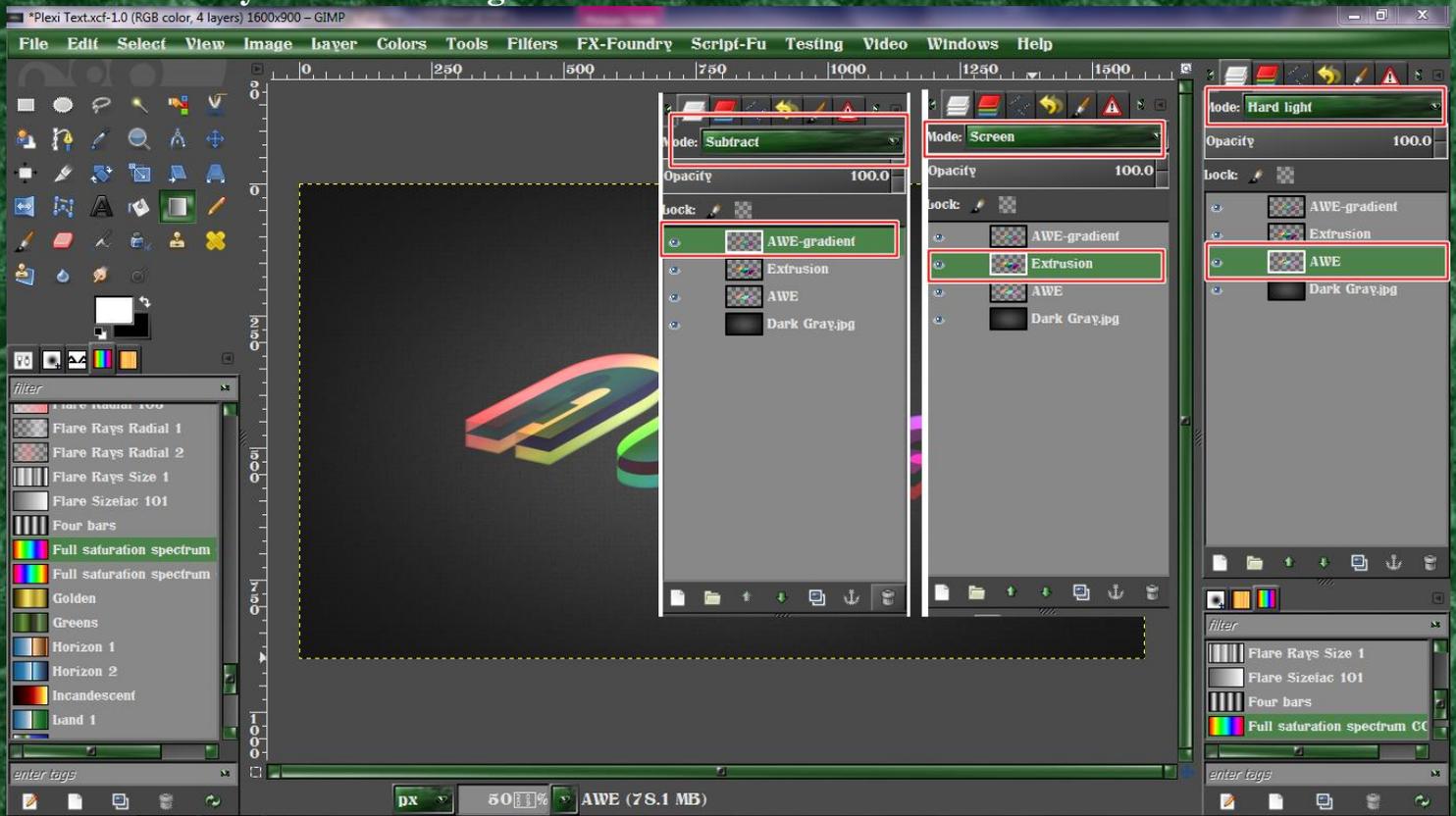
5. Select the AWE-gradient layer and using the Move tool, click on the Image once and hit the “Down Arrow” on your Keyboard 25 times, until you get something like this...



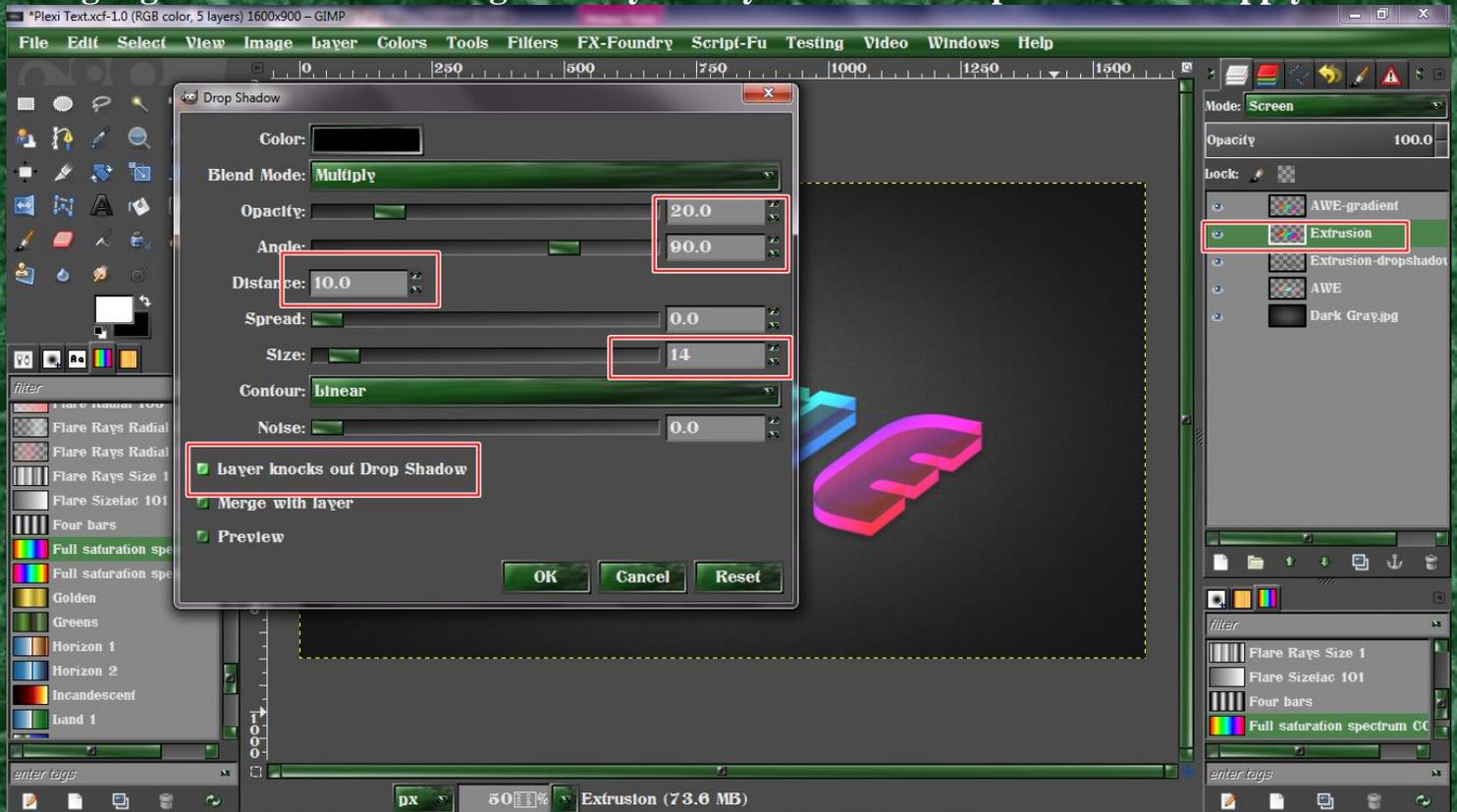
6. Right click the Gradient layer and select: Layer to Image Size. Select the Text layer and apply the same Layer> Layer Effects> Gradient Overlay. Make sure you choose the option “Merge with layer”.



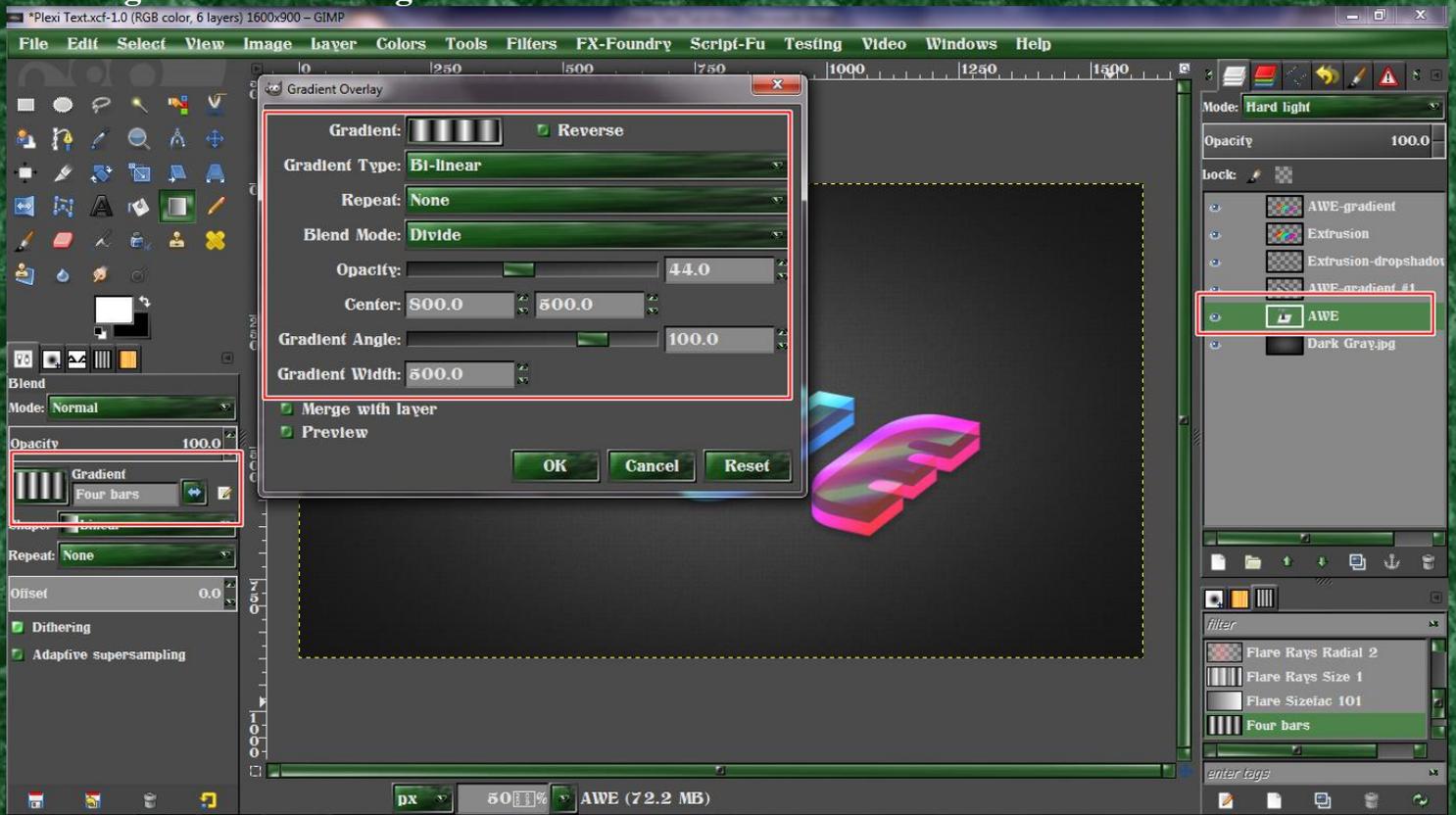
7. Change the Layer Mode, first the Gradient to > Subtract, then the Extrusion to > Screen and the Text layer to > Hard Light.



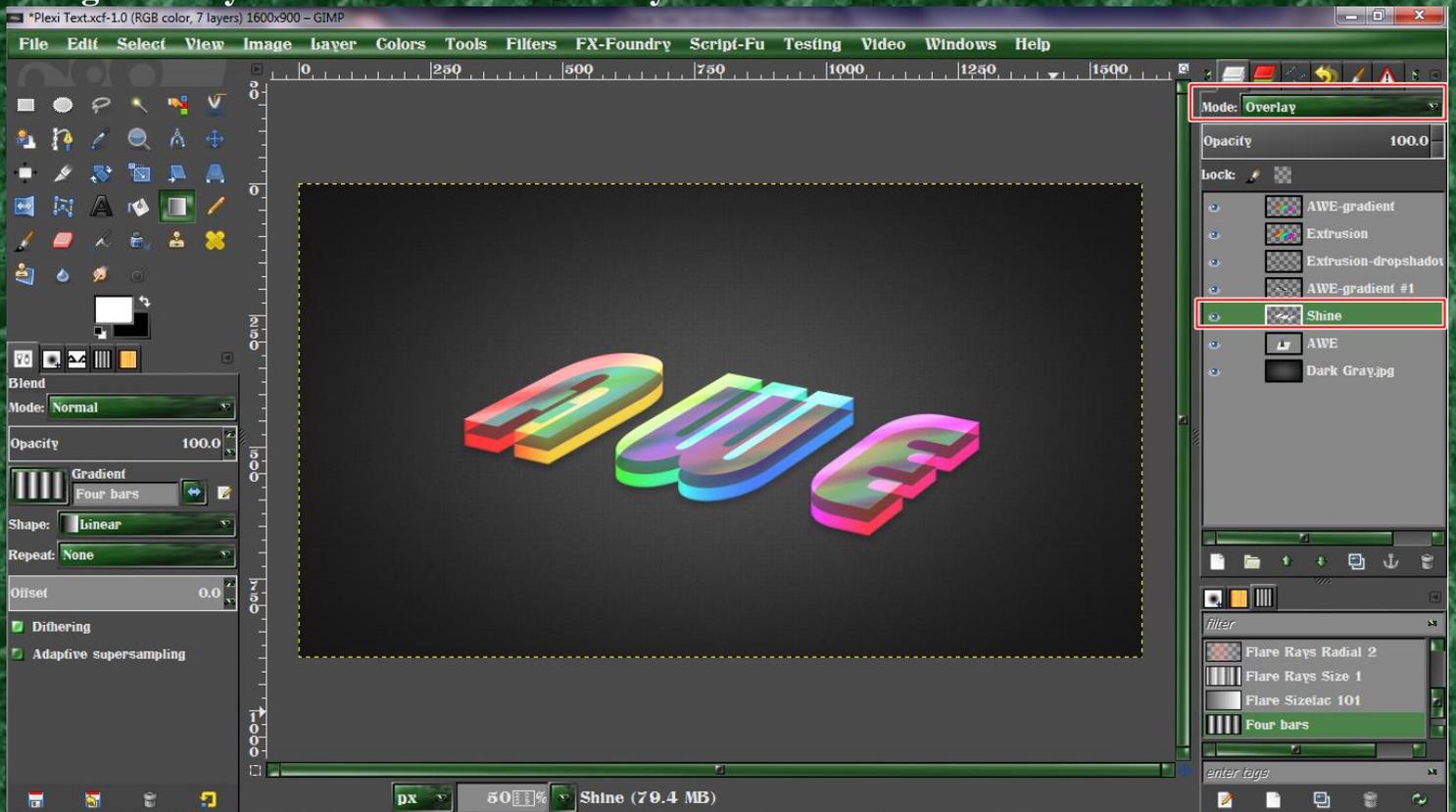
8. Highlight the Extrusion and go to: Layer>Layer Effects>Drop Shadow and apply.



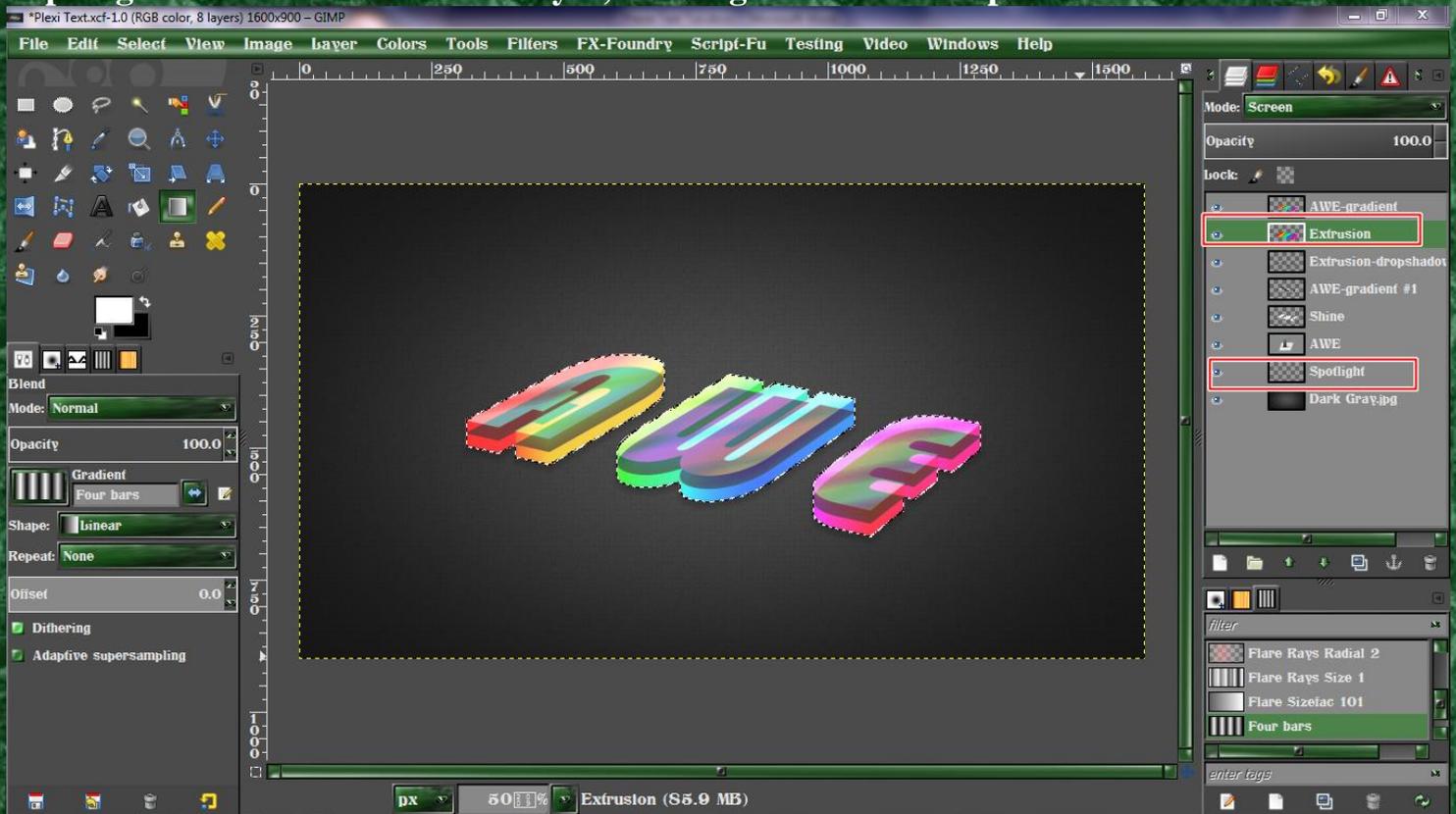
9. Now select the Text layer and apply Layer> Layer Effects> Gradient Overlay and choosing the “Four Bars gradient”.



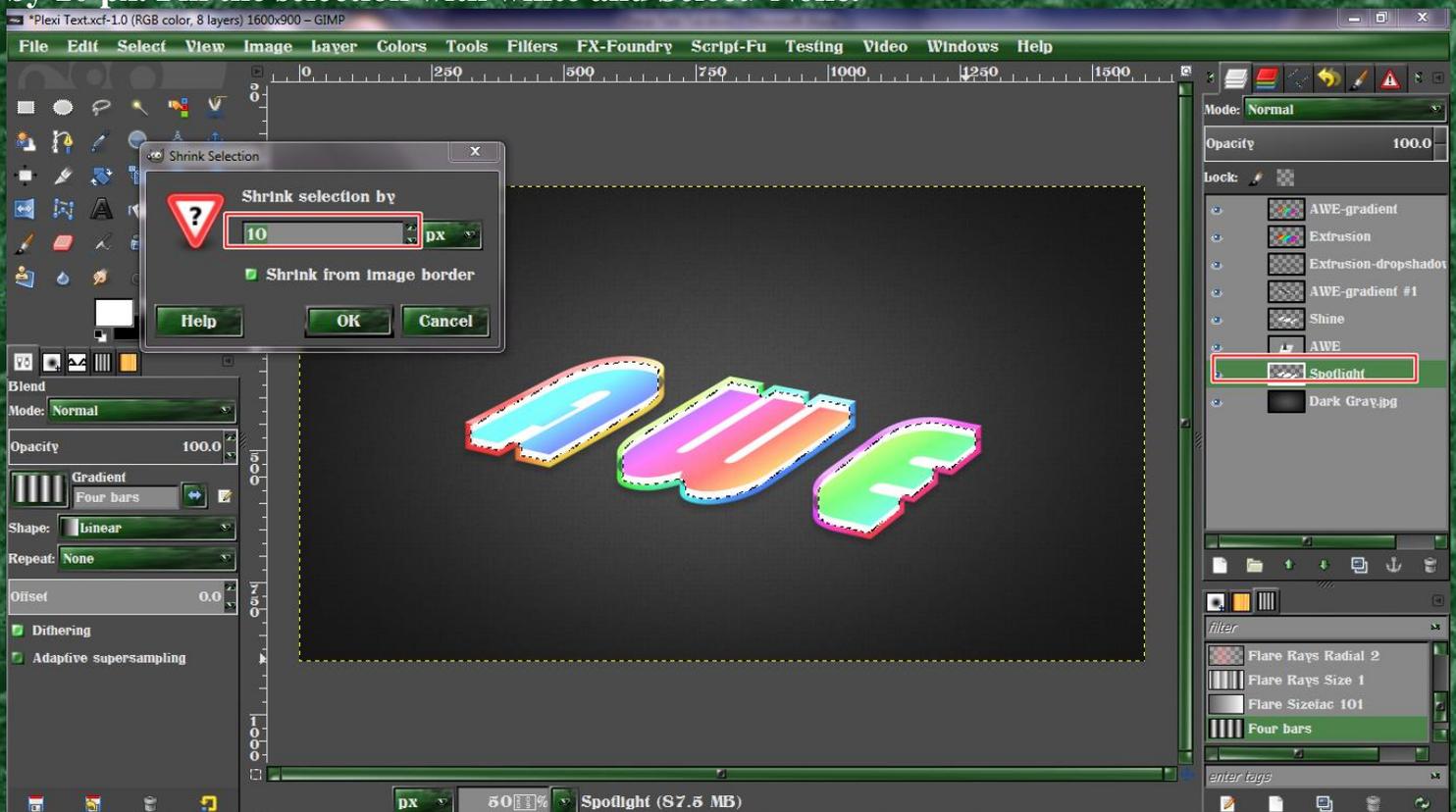
10. Right click the Text layer and select: Alpha to Selection then create a New layer on top of Text layer and name it “Shine”. We’re giving the Text layer a Shine, Fill it with white and change the Layer Blend Mode to> Overlay.



11. Now, create another New layer on top of the Dark Gray background layer and name it “Spotlight”. Select the Extrusion layer, click right and select Alpha to Selection.



12. Go back and select the Spotlight layer then go to Select>Shrink and Shrink the selection by 10 px. Fill the selection with white and Select>None.



13. Go to Filters>Blur>Gaussian blur and give it a blur of 400 px and change the Blend mode to Overlay. Please give a comment.

