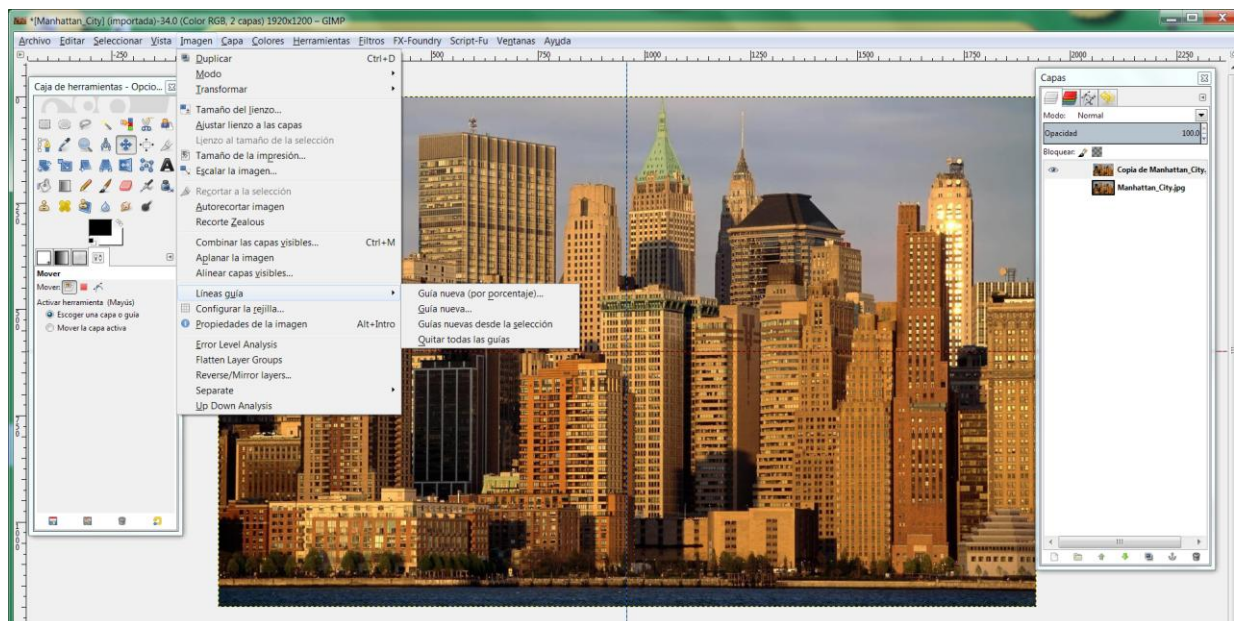


Manhattan City in a Sphere

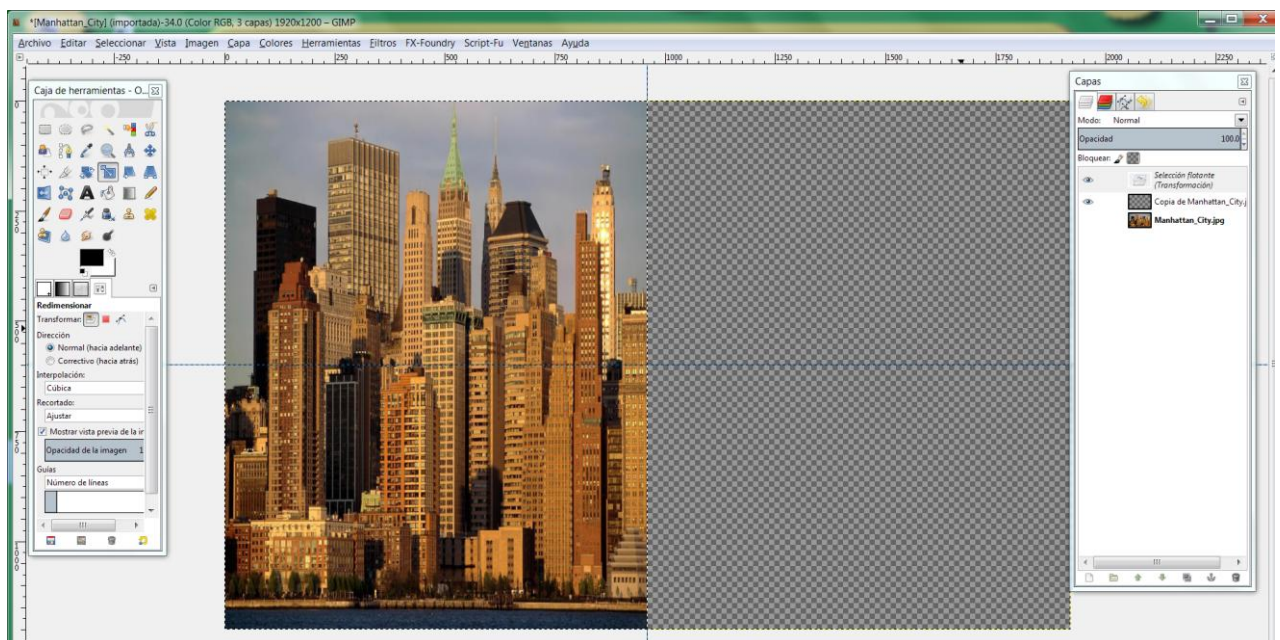
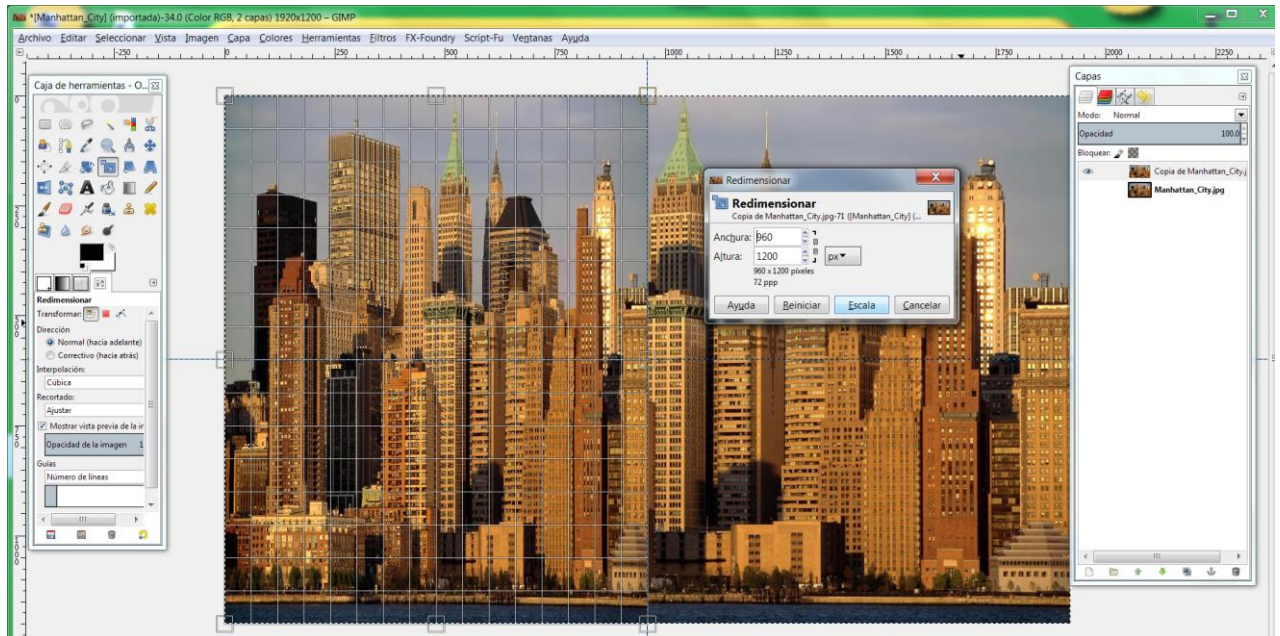


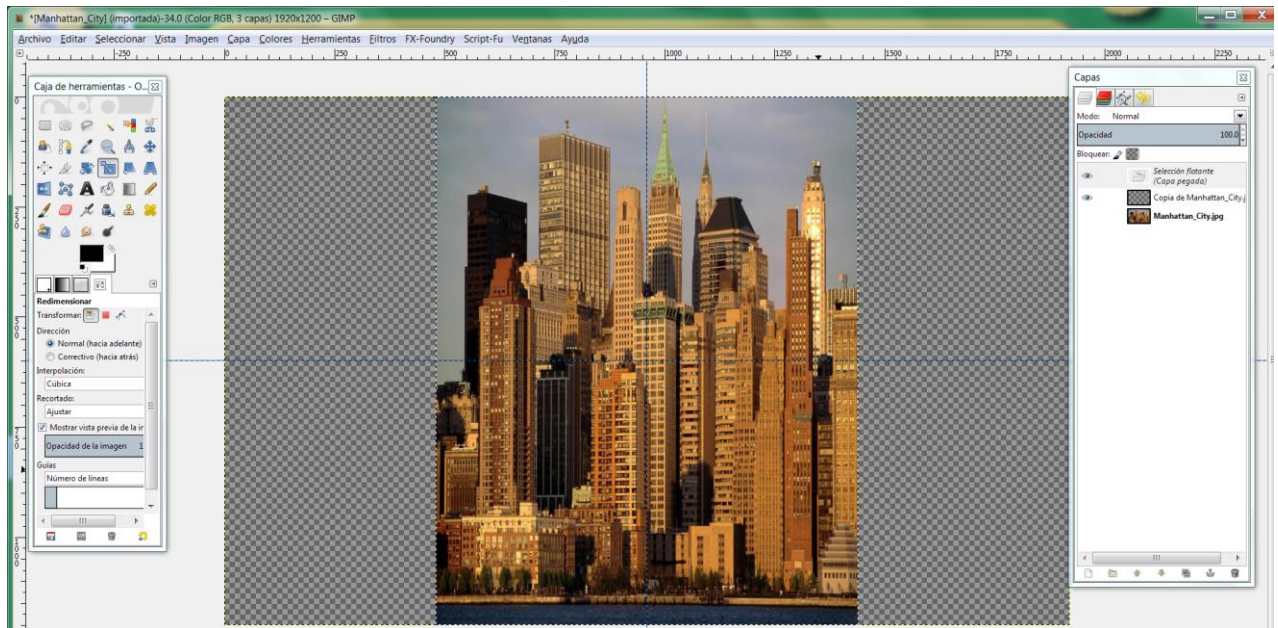
Showing other aspect to your photos. Very easy tutorial.

Open your photo and duplicate the layer. Close the eye on your background photo. You can set a guide per percentage 50% in horizontal and other in vertical way.

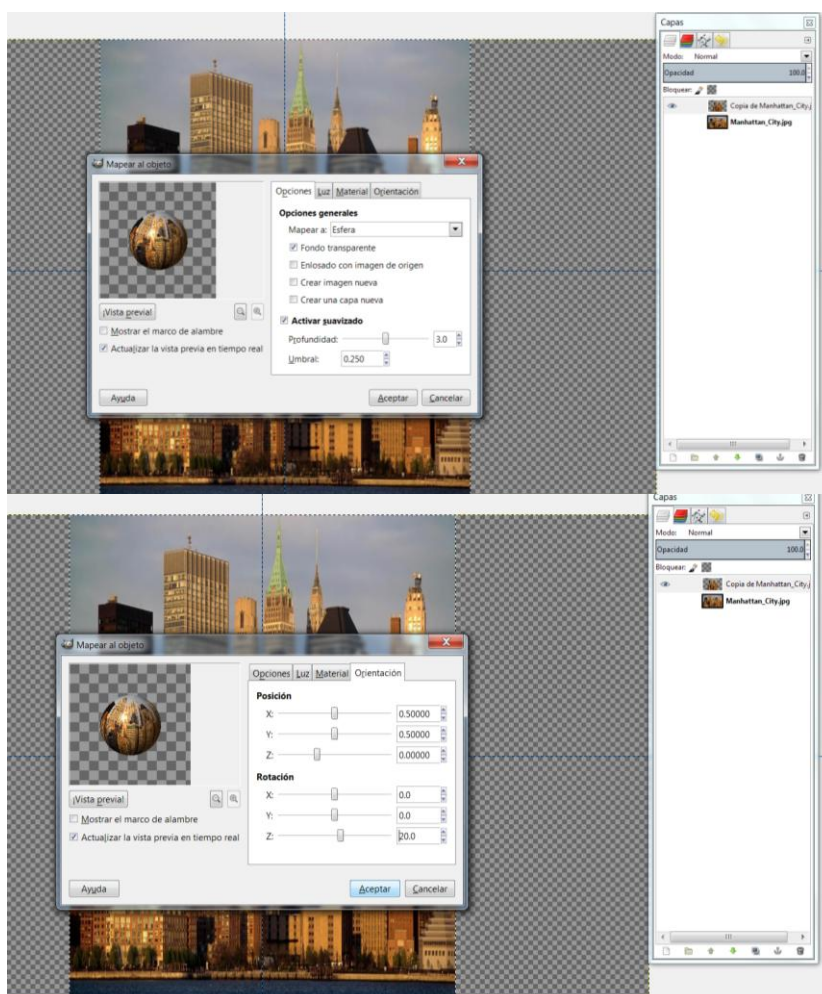


Highlight the upper layer – right button and add to the layer Alpha channel. Select the entire layer, take the resize tool, loose the chain and reduce only its width (about 1/2). Edit – Cut – Edit – Paste and Ankle it on the same layer. This makes the image be in the centre of the canvas.

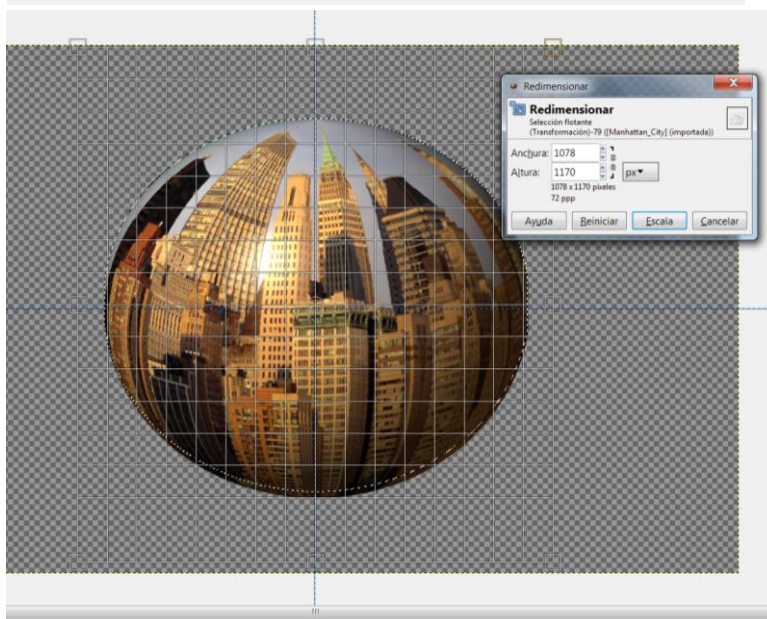
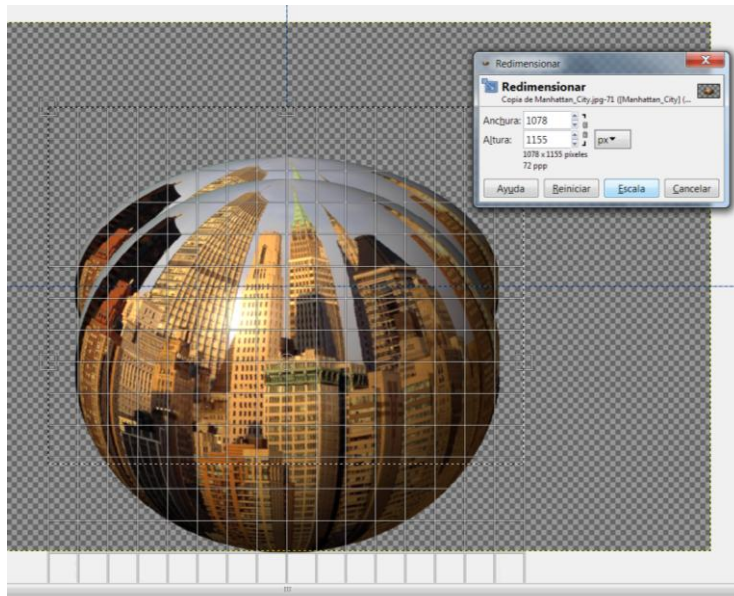




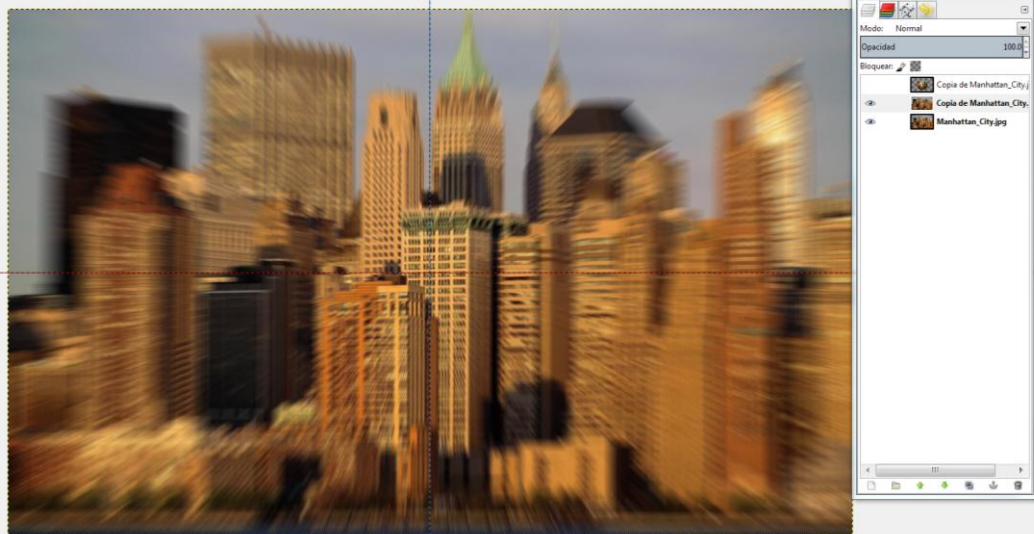
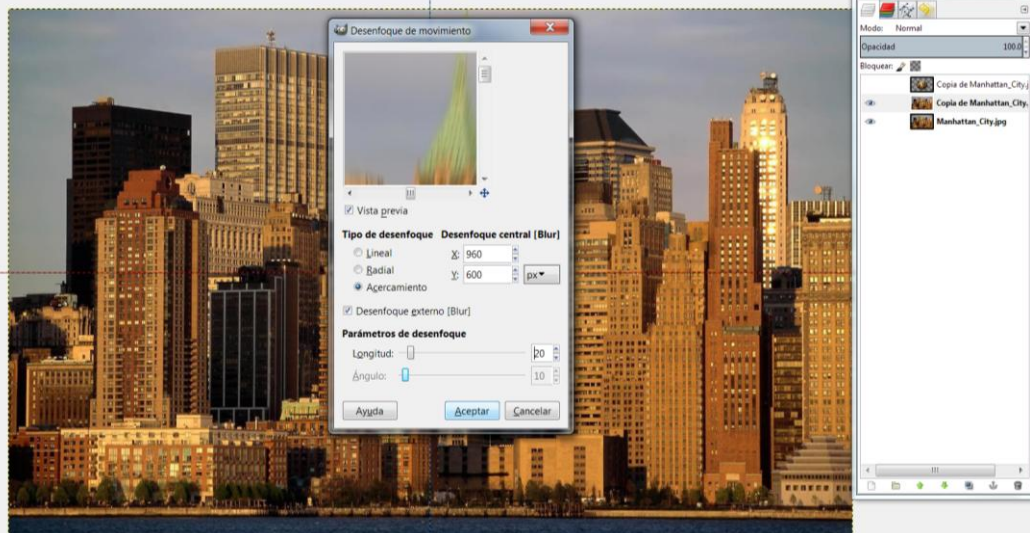
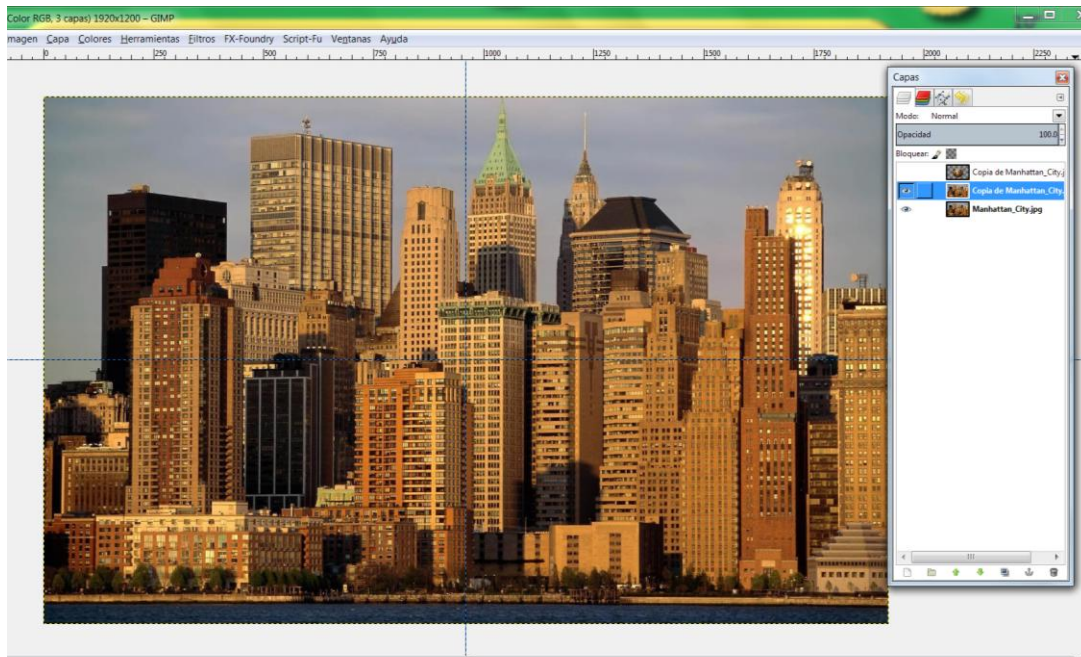
Highlighted the upper layer – Alpha to selection - Go to Filters – Map – mapping object – in options – mapping to sphere and click transparent background. In orientation; Z to 20. And accept.



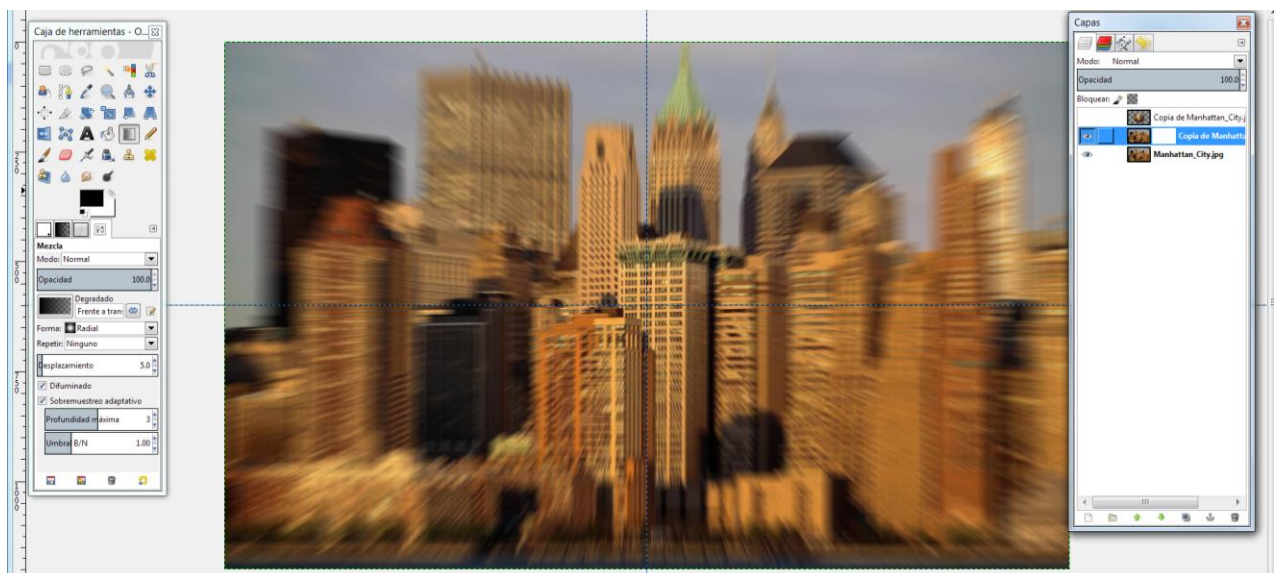
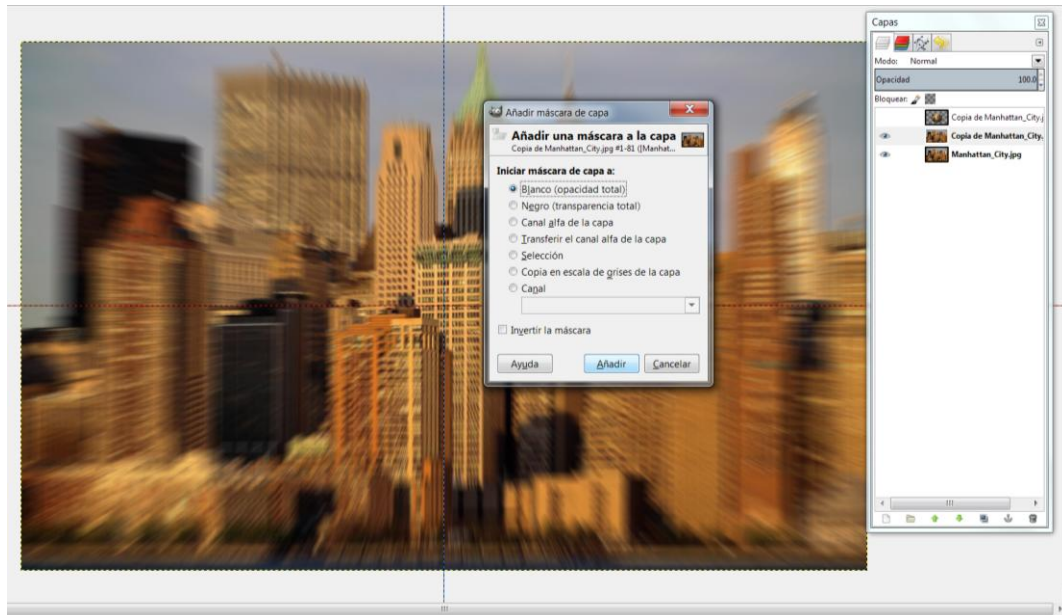
The sphere is deformed, so with resize tool, make it be spherical. Then centre it in the canvas. Close the eye to this layer.

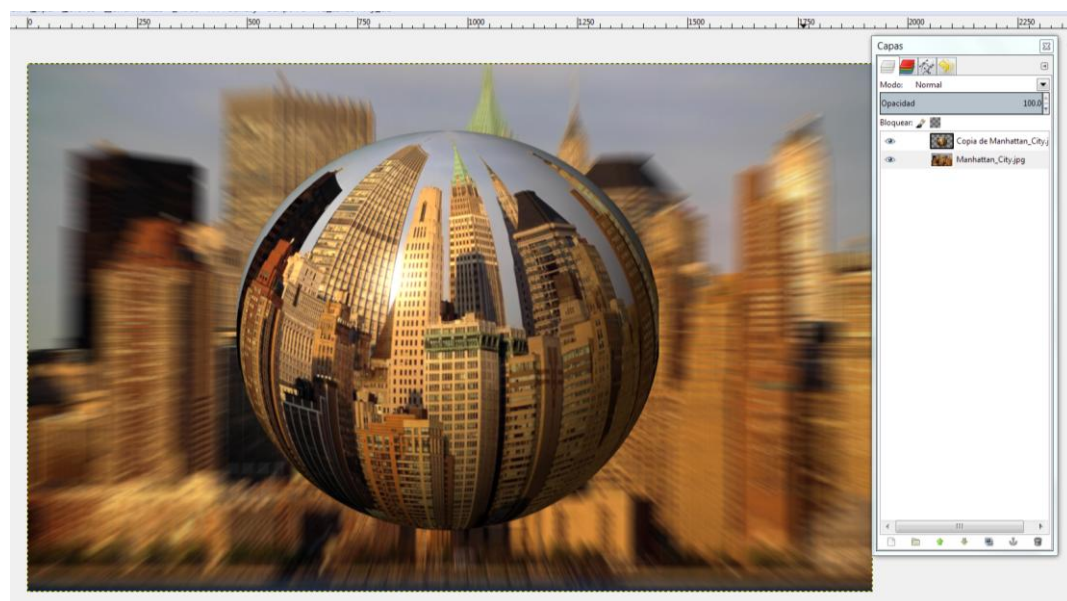
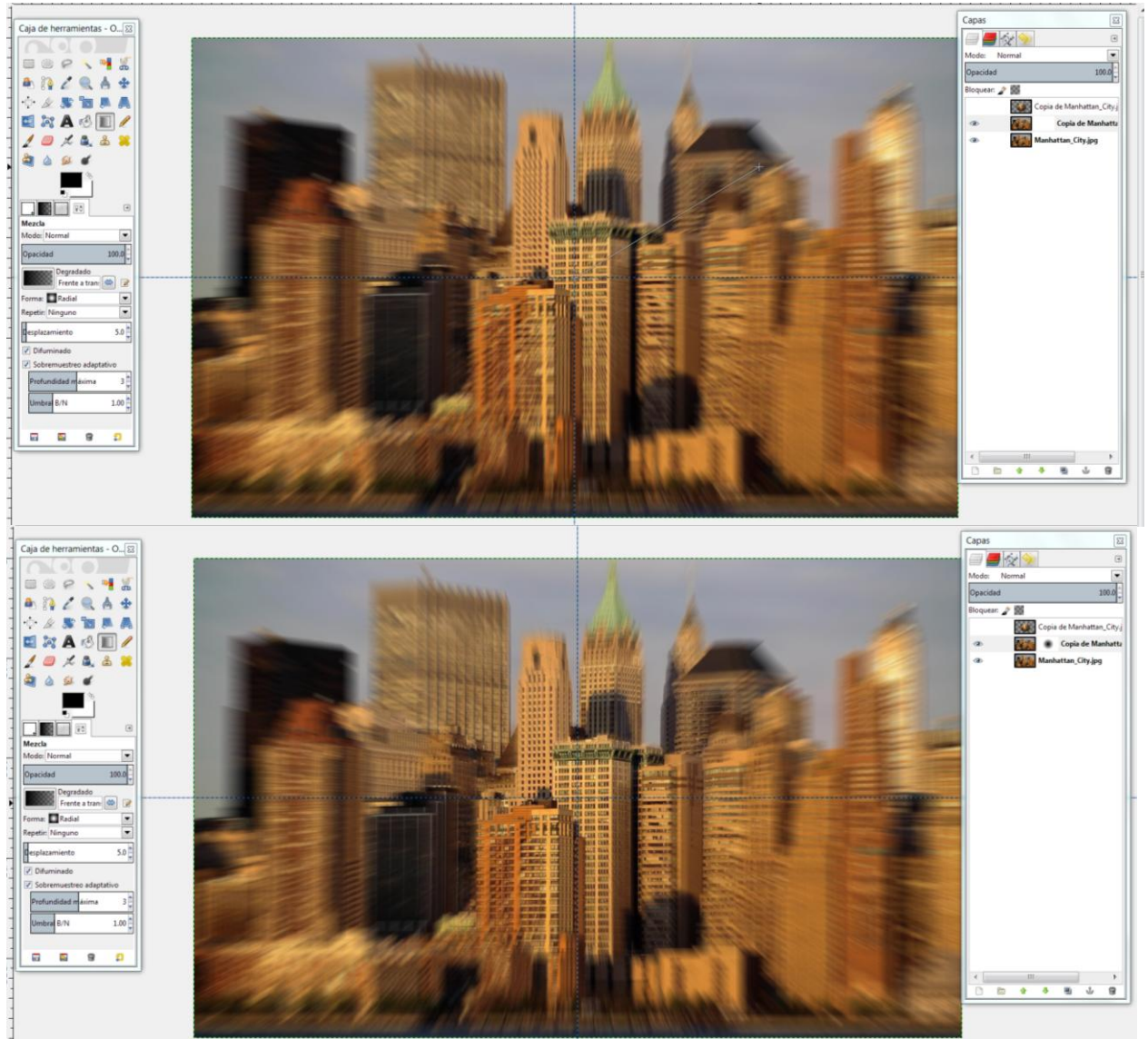


Duplicate the background layer; highlight the upper background photo layer, go to filters – Blur – movement blur – click on Zoom, click on external blur and length at 20. Accept and wait for the green bar is completed.

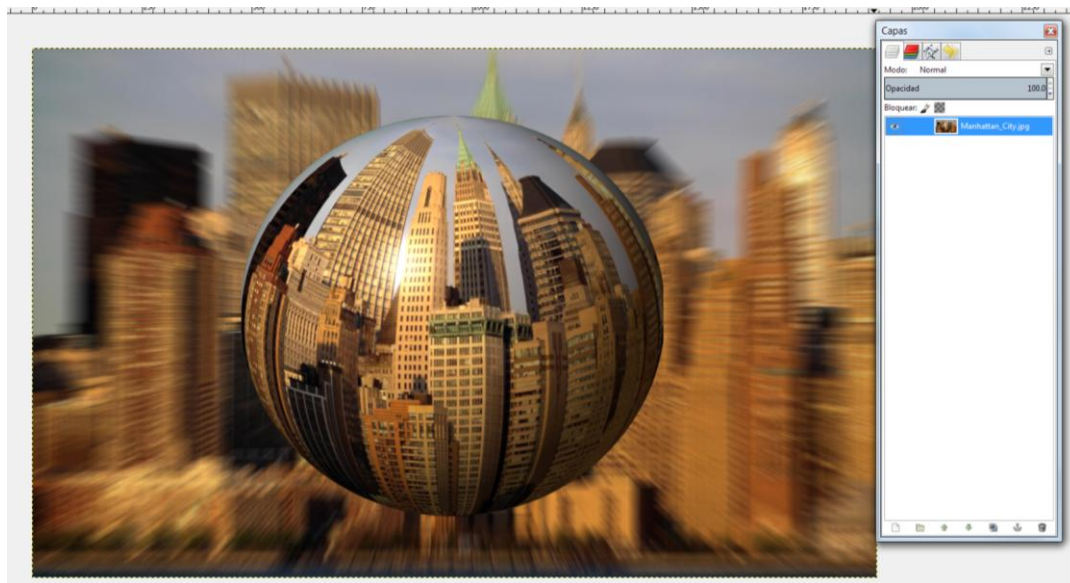


Highlight the blur layer and click on right button – add mask of layer - on emergent window click on white mask. Take the gradient tool and select – radial form; and Black to transparent; Make sure you have selected the white mask to apply the gradient on it, dragging from the centre to a square a little. Then with right button apply the mask and combine the layer with the background layer.





Remove the guides and open the eye to upper layer.



Combine the layers.

That's all. Thanks friends.