



BIC PEN SKETCH GIRL TUTORIAL

For this tutorial you only need:

- a model pic
- a paper texture (pic or not)
- G'mic → Testing → Samj → Artistic → Samj texture coloree

Open the pic in Gimp.

Duplicate this layer and desaturate it.

Duplicate the desaturated layer and invert it. Set the blend mode as **Dodge**.

Now we apply Gaussian blur to the dodged layer, around 25 px. Notice that another pic would need other value of radius. Try and fail until you agree with the result.

New from visible (or merge visible layers, as you wish):

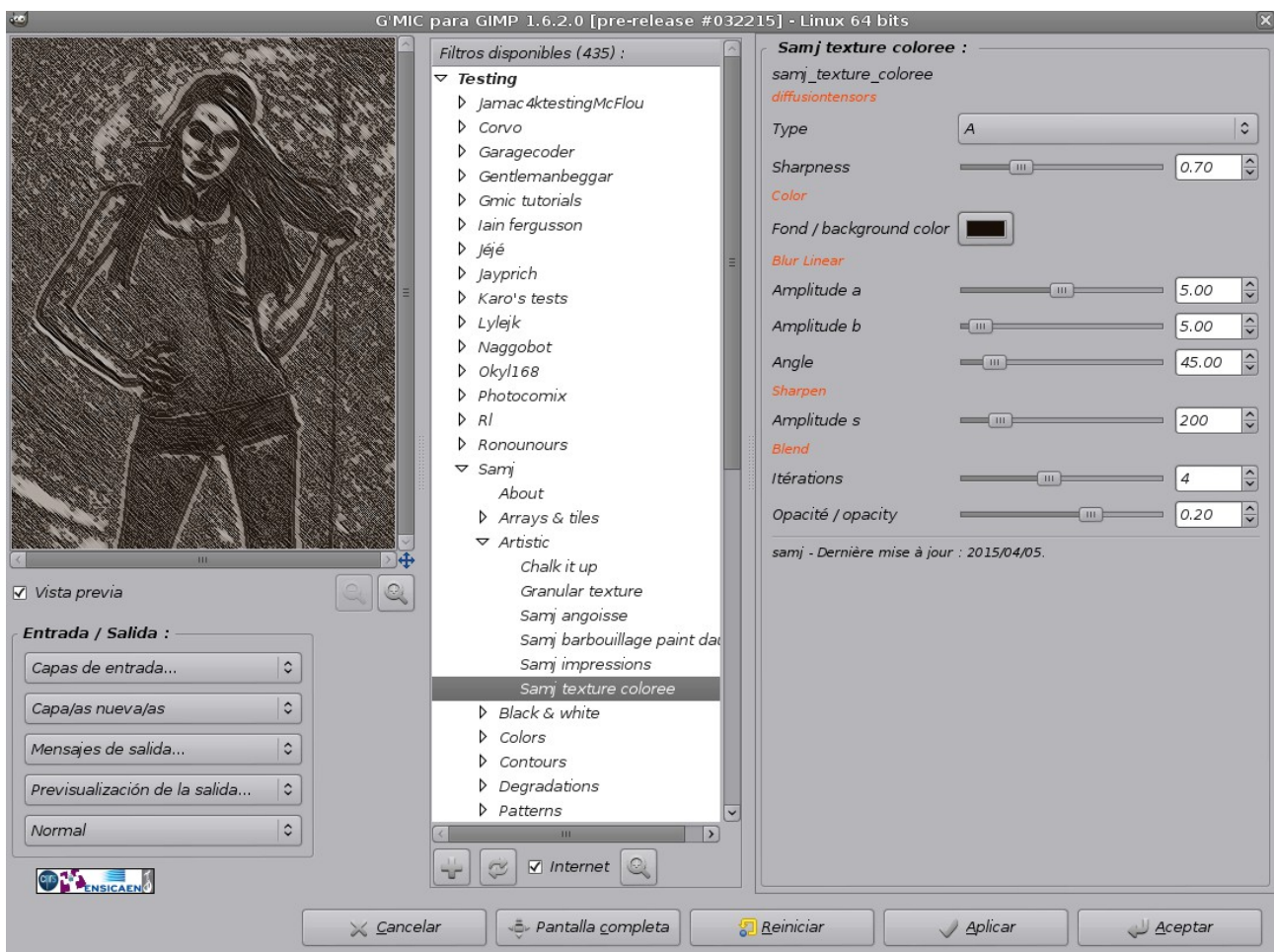


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With Visible layer selected:

G'mic:

- output mode: New(s) layer
- Testing: Testing → Samj → Artistic → Samj texture coloree → Only we change the colour in Fond/ background color where we set it as #160E07. All the other parameters with default values:



No panic!!

Now set the g'mic layer (Visible#1) in **Burn** blend mode and 30 % opacity around:

New from visible to obtain Visible#2 layer



Now if we want yet we can colorize the pic using Colour Colorize (or colourise), set blue tones and play with the other parameters to obtain some like a bic blue ink.

Next step is create the paper texture layer. You can get it Open as layer a paper texture pic or fill the layer with a pattern. In this example I create a new transparent layer and fill it with a paper pattern.

Place this (paper) layer below Visible#2

Set Visible#2 in **Burn** blend mode.

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Because I don't like how is the result, to do it to my taste, I'll add a transparent layer mask (black), and work to erase details that I don't wish. I like this more than use the erase tool:

