



A Vanessa Paradise's pencil sketch

PENCIL SKETCH

For this tut we need have installed G'mic and Graphite2 GIMPpressionist's preset.

We start opening this pic of Vanessa Paradis in Gimp:



Step 1

Duplicate twice this layer.

Now:

- Hide the background layer.
- Apply to the bottom new layer **Hue and saturation** colour filter : set saturation to – 100.
- Apply to the top new layer **Desaturate** colour filter in luminosity mode.

Step 2

Duplicate twice, again, the desaturate (luminosity) layer

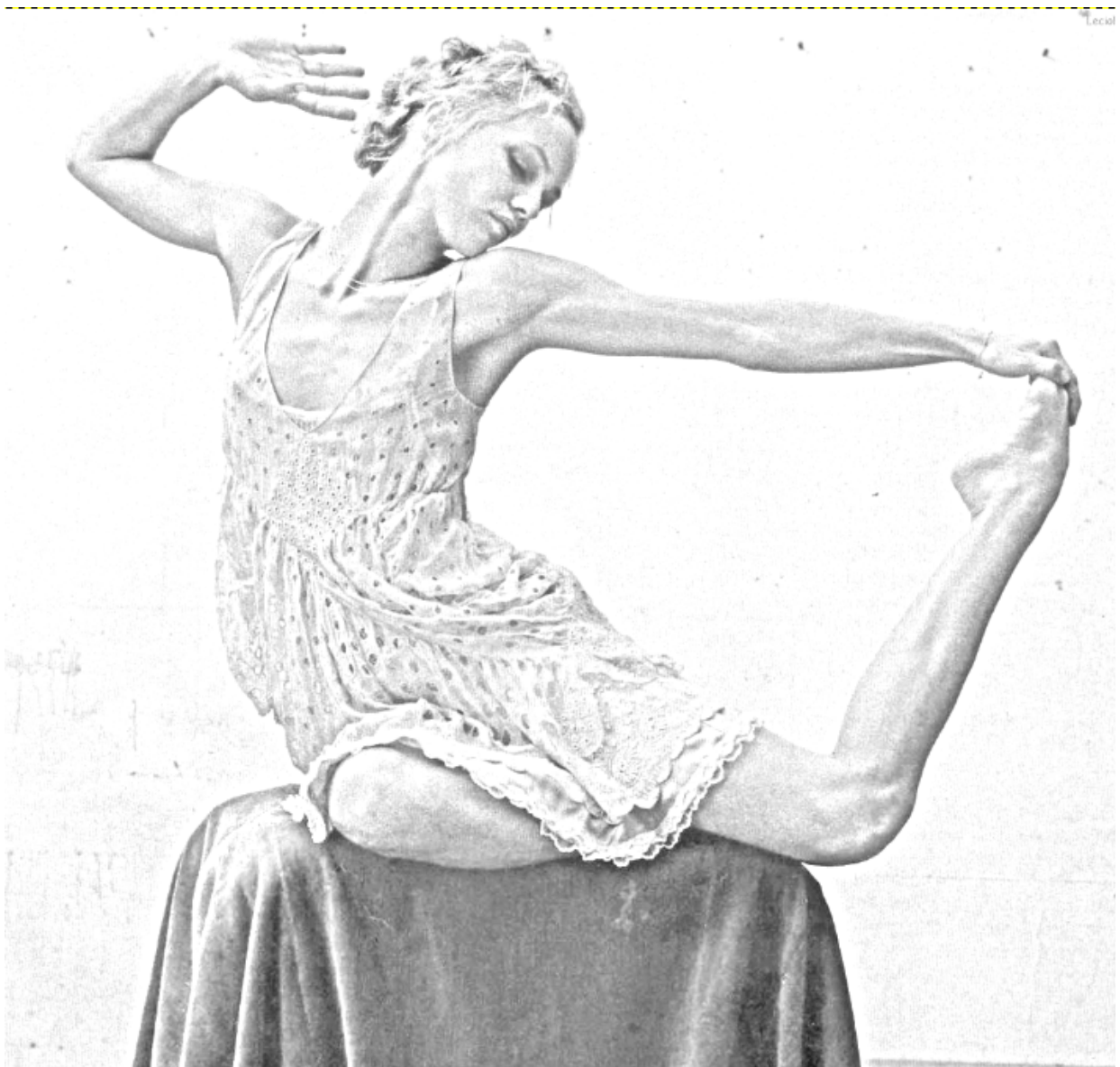
Well we must to have a layer stack (see the next table) that we'll name the layers as follow:

top	Desaturate L	Graphite
	Desaturate L	Glowing
	Desaturate L	Inverted
	Hue'n'saturation	Base
bottom	BG (hide)	

Step 3

Select **Inverted** layer and:

- Colour → Invert
- Apply gaussian blur around 25 px both axis
- Set the layer blend mode as Dodge



PENCIL SKETCH

Step 4

Select **Glowing** layer and

- Filters → Edges detect Neon
- Set radius as 5 and treshold as 0,10
- Blend mode: Multiply and Opacity around 45%



PENCIL SKETCH

Step 5

Select **Graphite** layer:

Filter → Artistic → Gimpresionista

Select **Graphite2** (grafite2 and graphite2 are equals) as preset, then push Apply button (and the preview one's if you wish)



then go to Orientación, sorry I've not installed Gimp english version when I was writing this lines, where we'll modify the stroke angles:



PENCIL SKETCH

and let all the filters parameters as default values:



set the:

- blend mode: Multiply
- opacity: around 34%

Step 6

New from visible → **Visible**

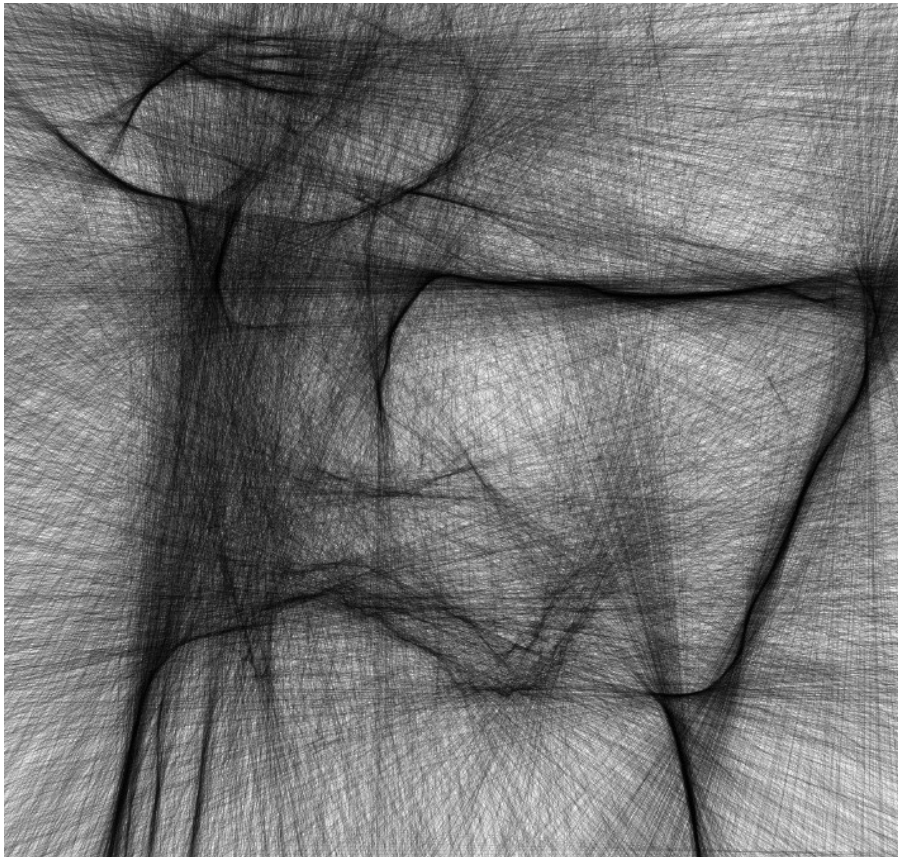
PENCIL SKETCH

Step 7

Select **Base** layer

G'mic:

- Out put mode: New(s) layer
- B&W → Hard Sketch (or if you wish Samj's Hard Sketch XY) and play with Smoothness to get something like this:



Set this g'mic layer:

- blend mode: Multiply
- opacity: 25 %

We must get a image somelike this one (next page).

Now is time to give it a drawing illusion, so we'll need a paper texture.

We use this [one](#) of Wojtar stocks (see for permissions and licences), that we'll need to resize it.



Step 8

Open as layer the paper texture, resize as you like, and set this layer as follow:

- blend mode: Multiply
- opacity: 60%

the result is the image of the [first page](#).

