

6 Step Bowl

1. Start with a square canvas.
2. Colour with a gradient/picture or pattern.
3. Open G'MIC and go to rendering > 3D image object> make the cup. *Before you press 'apply' or 'ok' rotate it.
4. I used x angle - 149.80, y angle - 266.16 and z angle - 177.05.
5. Using the rectangle or ellipse select start above the cup and bring selection down as far as you wish. I cut the bottom off to give a flat bottom look to the bowl.
6. Crop to selection. That's it!
Pretty it up however you like.