Chromaticity Illustration Look

Open your image and duplicate it twice

Select upper duplicate layer and Go Filters – Gaussian Blur – Blur at 3



Filters – Edge-Detect- Edge

Colours – Invert

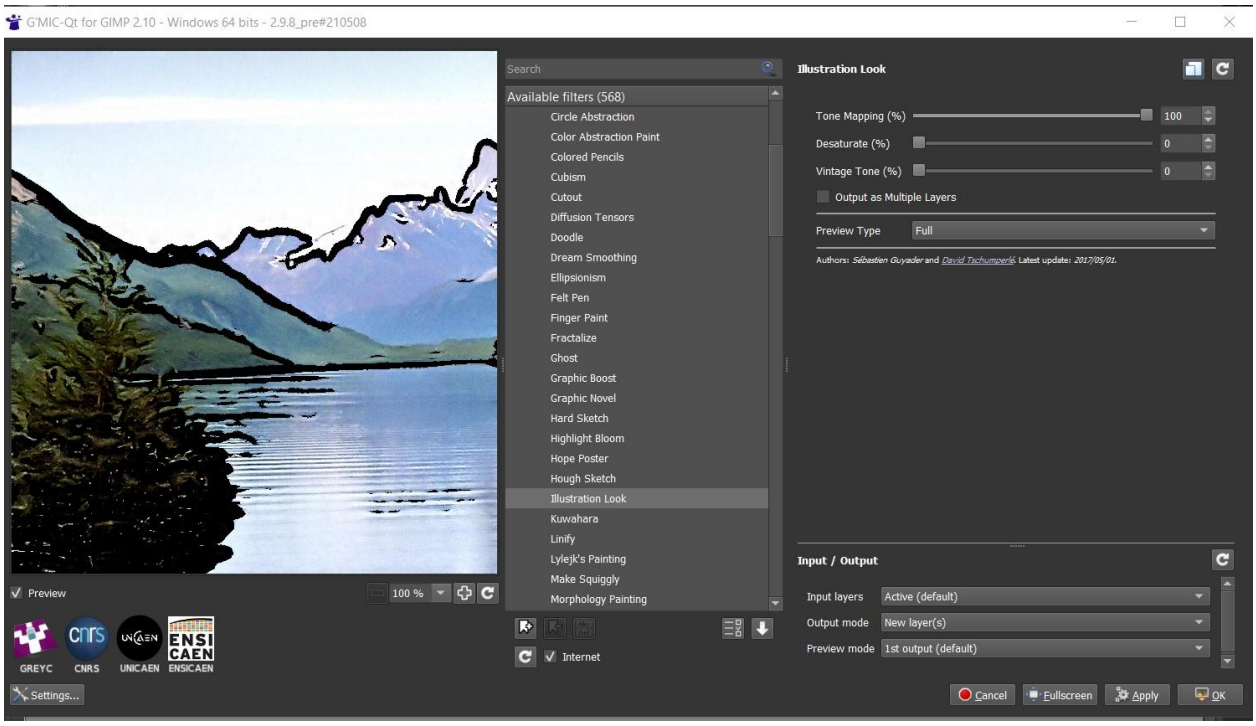
colours – Threshold

Move the triangle until you see a nice black contour.

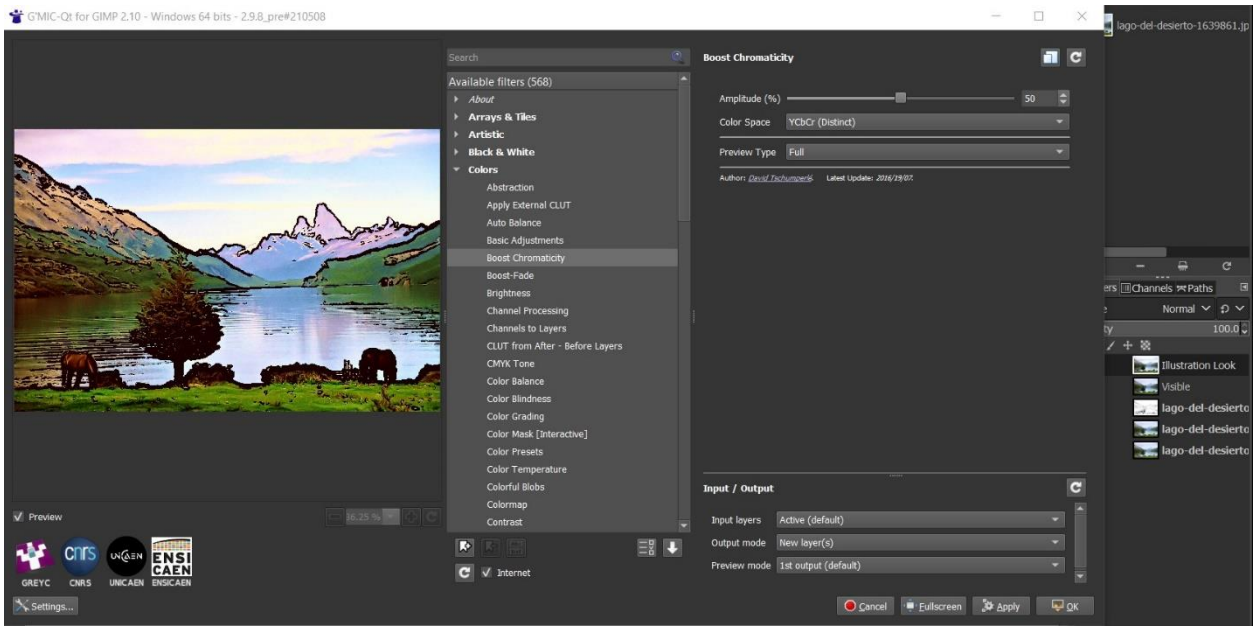
Set the layer at Linear Burn with the copy layer.

New from Visible

Go to Filters – GMIC _ Artistic – Illustration Look. Output to a new layer.



Go to GMIC _ Colours – Boost Chromaticity

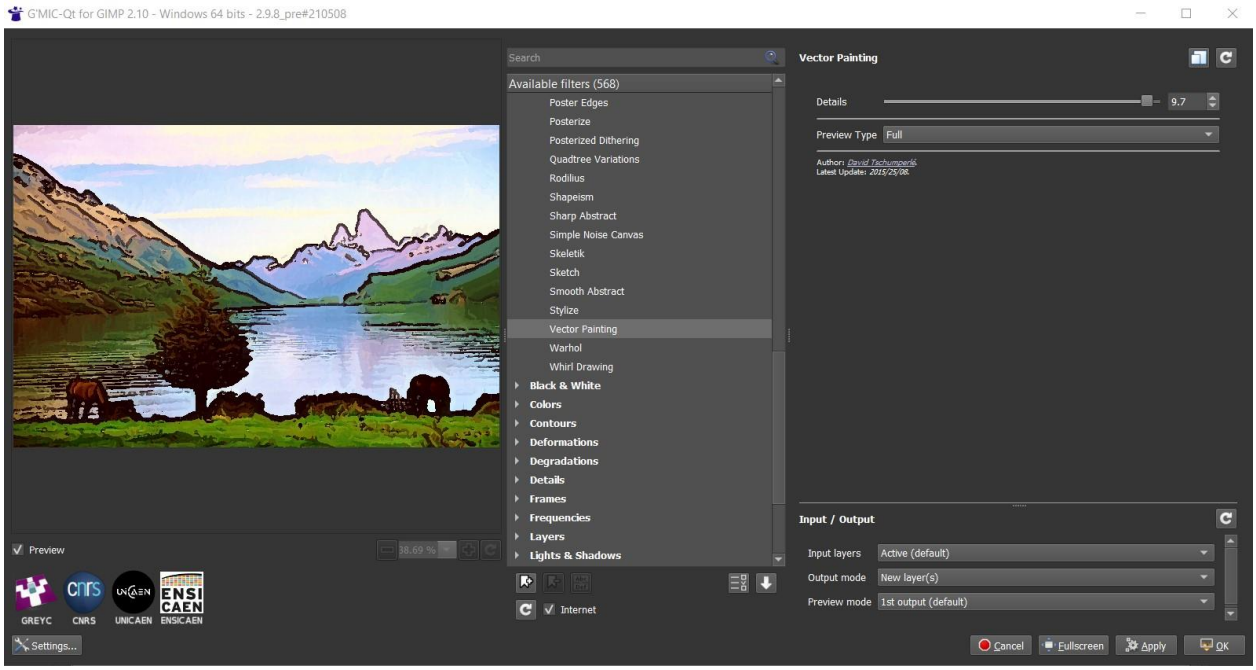


Output mode to a new layer.



Select Boost Chromaticity Layer and Go to Filters – GMIC – Artistic – Vector Painting (details 9.7)

As you will see this last step gives your image a nice chromaticity illustration texture. IMO.





Enjoy the process

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