



Layers so far

Set Samj_Isophotes layer at HSV Value as layer mode.

New from Visible

With right button Add to Visible Layer a Black Layer Mask

And create a new layer below Visible Layer named Paper Texture. Fill it with a seamless paper texture. It can be white or any colour but in a very clear colour. Set front colour white.

Prepare a watercolour brush about 200 px size and dynamics Pencil Shader

Apply strokes changing opacities and sizes to the brush to get a better realism effect.

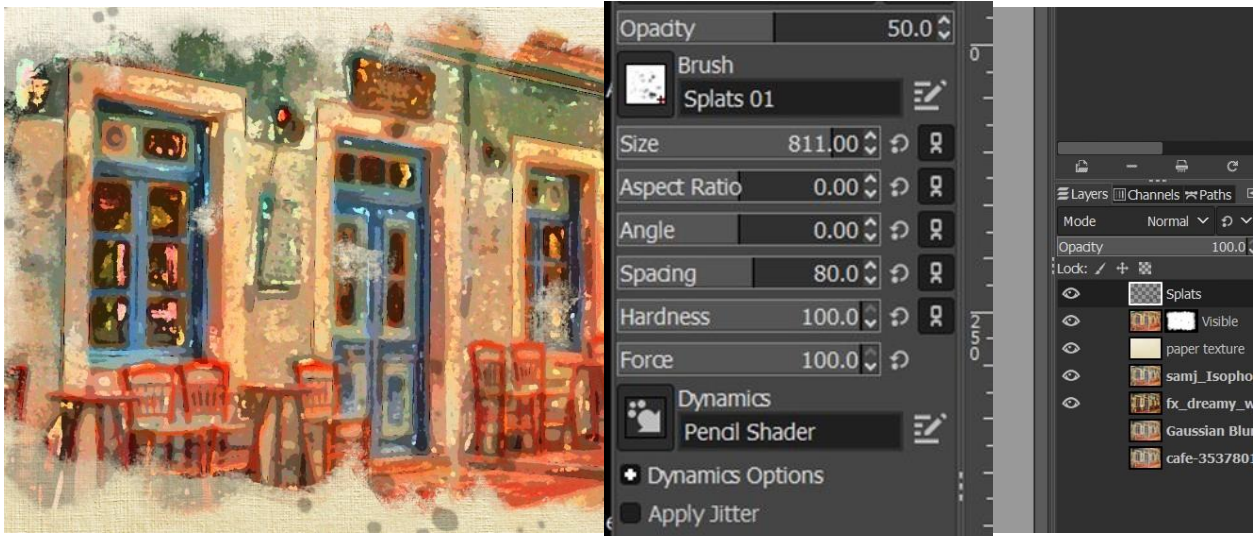


Each stroke will reveal part of the image in watercolour look. Don't apply strokes around of the image or corners. (look the image) remember to change opacities, too.



Create a new transparent layer upper the layers named Splats

Prepare a splatter brush in large size. Set front colour to Black (or a dark gray colour) and apply only two or three strokes. Opacity about 50 or 60%



Final Look



Enjoy the process,

Issa