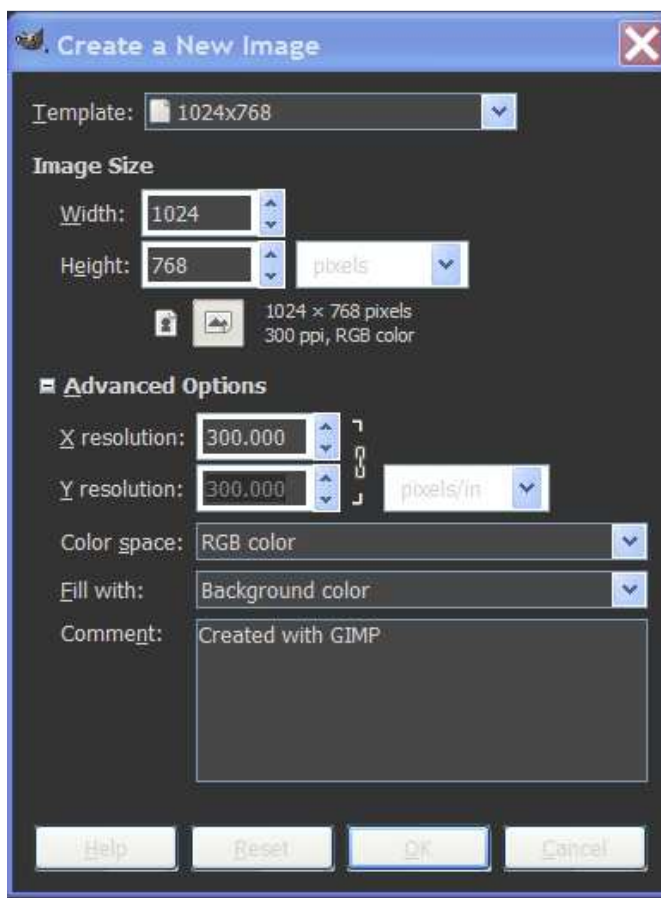
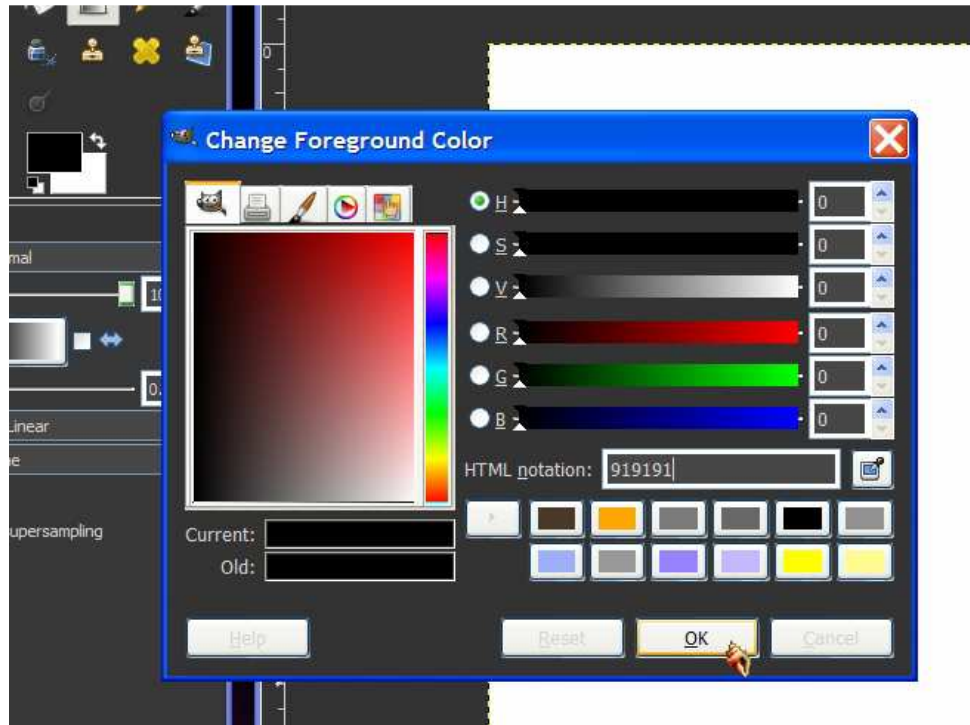


Antique Metal Text

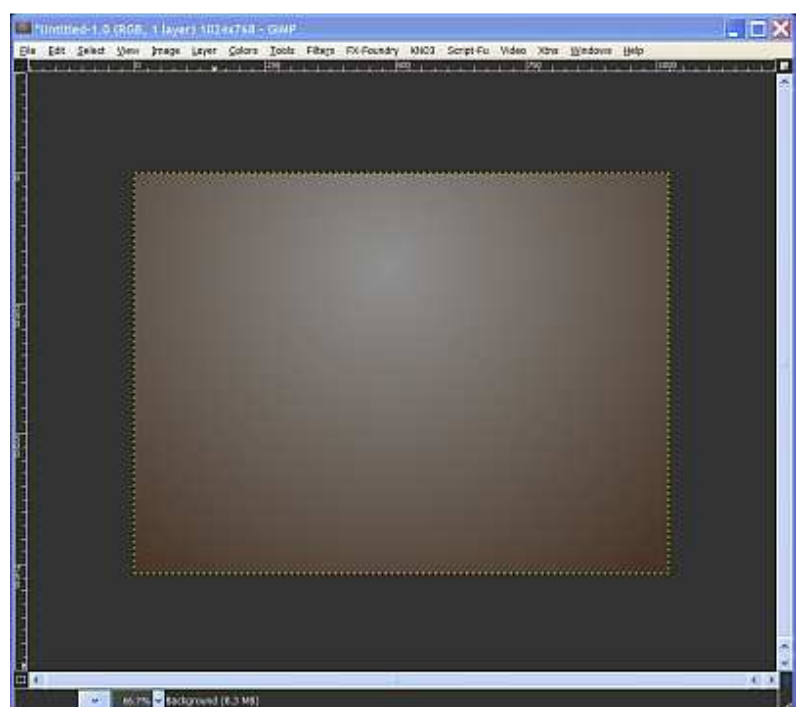
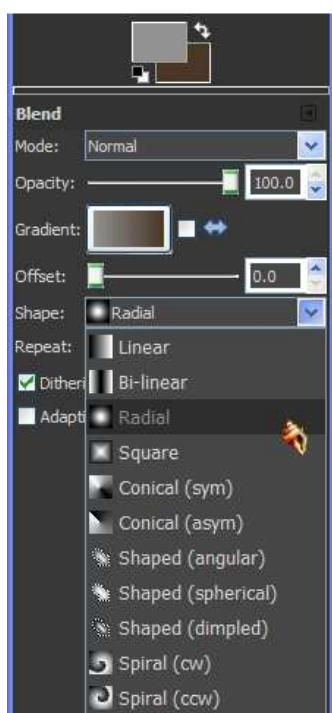
1. Open a new image by going to File>New>Template and choose 1024x768. Click on the little + sign next to Advanced options and change the x & y resolution to 600 ppi. (You might want to go to View>Zoom>Zoom out and adjust your window size to make it a little easier to work with a large image)



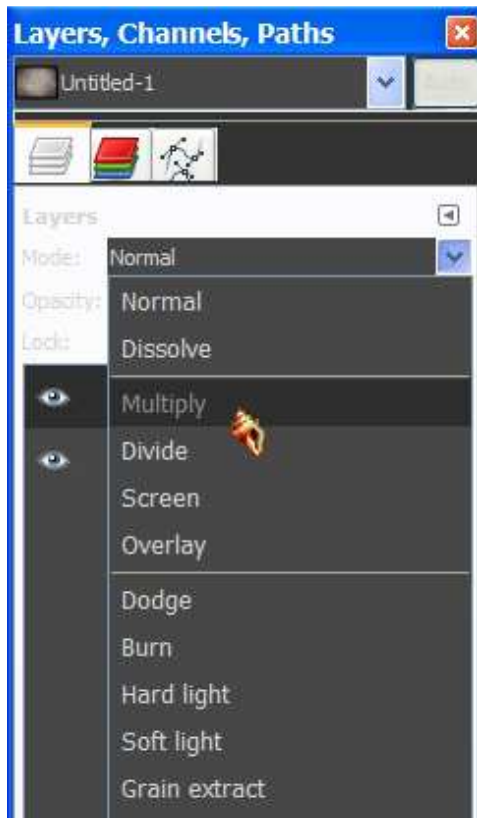
2. Click on your FG color to bring up the dialog and type in 919191. Set the BG to 493728 in the same manner.



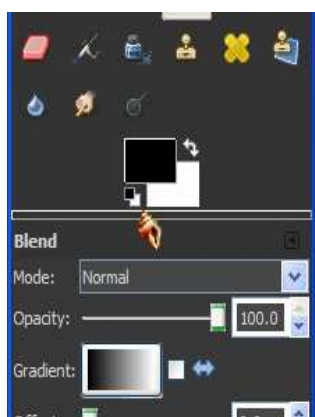
3. Select the Gradient tool and set shape to "Radial". Select a point in the center, just below the top of the image about a fourth of the way down or so and stroke down to one of the bottom corners.



4. Go to File>Open as Layers and open the attached grunge image.
5. Position the image layer above the background layer and set the layer mode to "Multiply" and the "Opacity" to about 70%.



6. Reset the FG/BG colors to the default black & white by clicking the little button just under the FG/BG boxes.

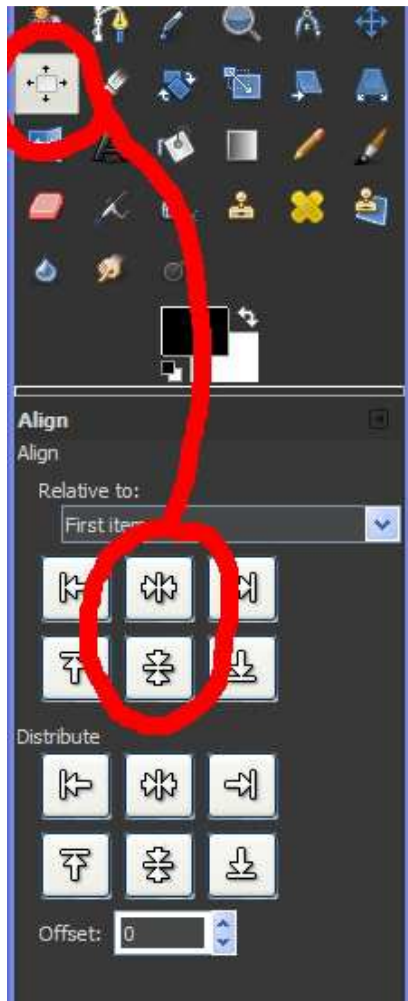


7. Using the Text tool, create a text layer (I used a font called "DeVenneOrn" set at 300)



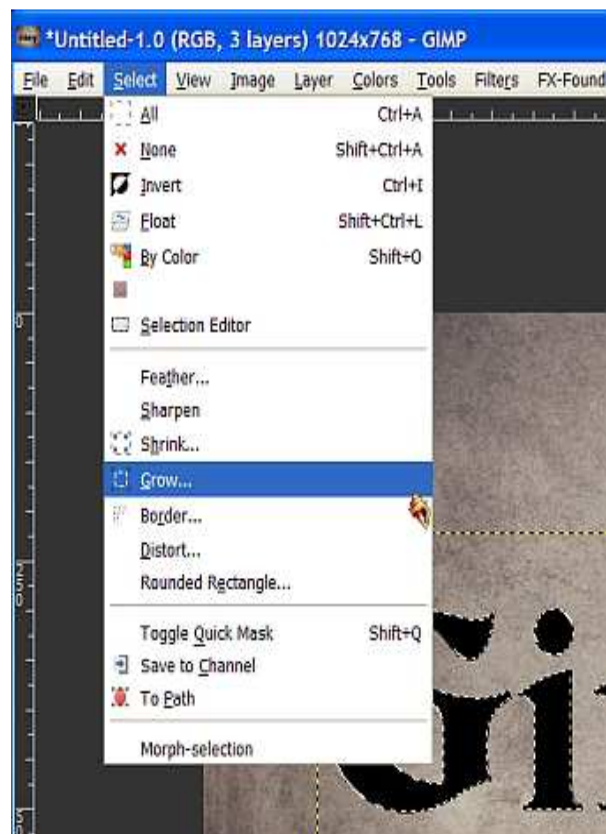
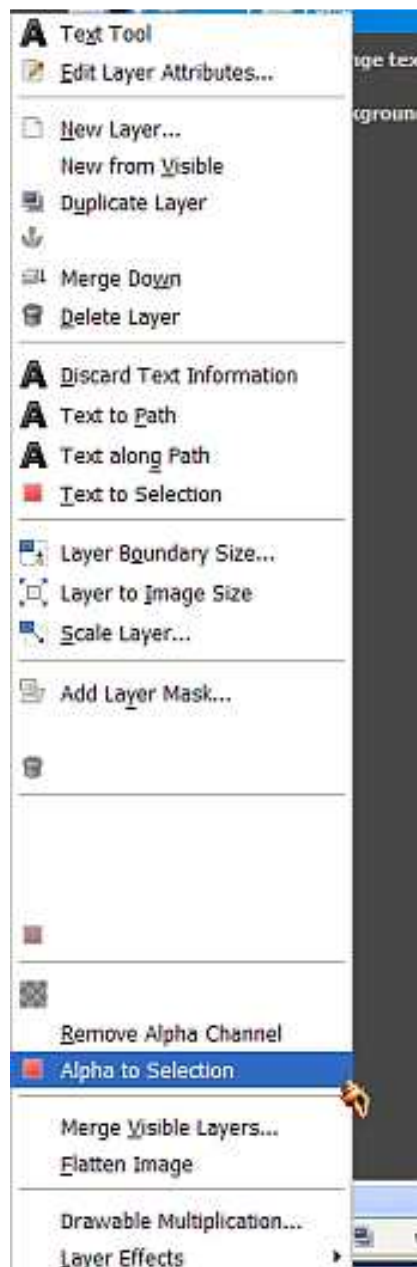
8. To center your text layer, select the Alignment tool and then activate it by clicking anywhere on the text image. (You will know it is active when you see the four little squares in the corners of the text layer) Use the top two middle buttons to align center and vertically. Once centered, duplicate this layer twice creating a total of three text layers.





You will need to turn off the duplicated or top 2 text layers by clicking the little eye next to each layer so you can watch the results of the next few steps.

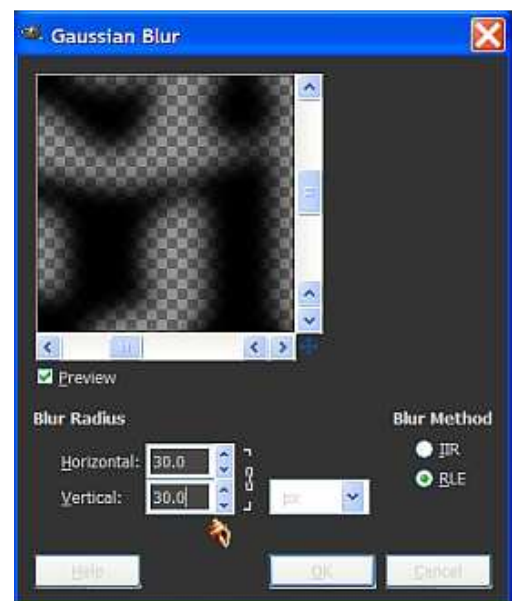
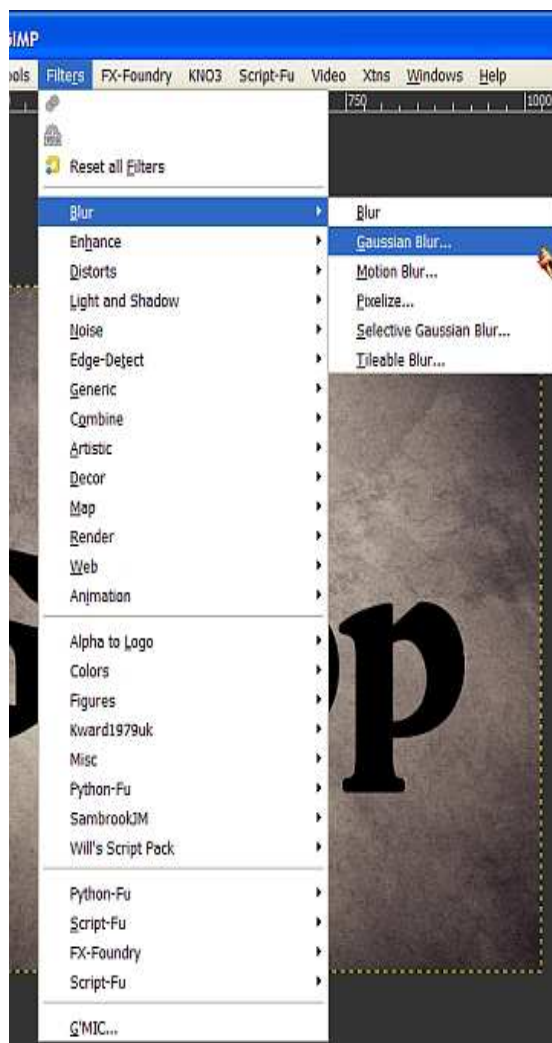
9. In the layers dialog, right click on the original text layer and select Alpha to Selection. Go to Select>Grow and set the "Grow selection by" to 5 pixels and click OK.





You should see the "marching ants" spaced 5 pixels outside of your text layer. Now we are going to fill this area and make the text look a little fatter.

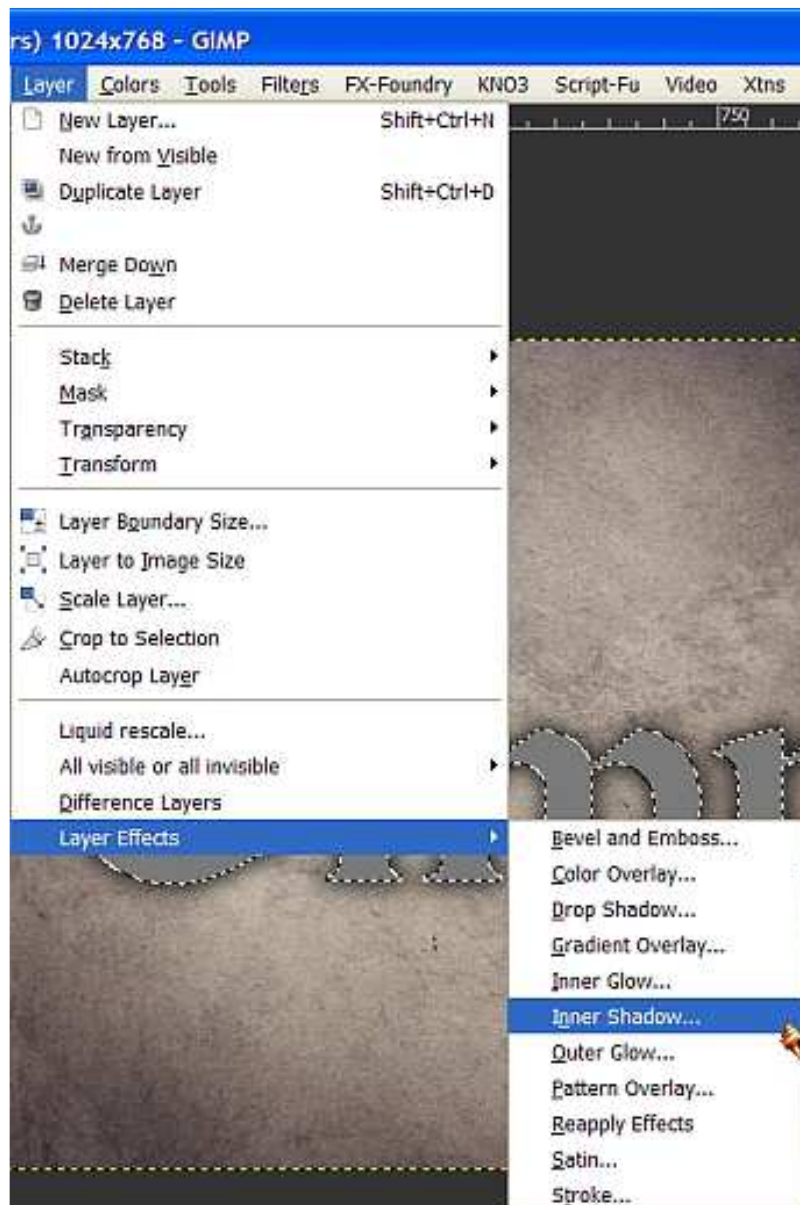
9. In the layers dialog, right click on the same text layer and select Layer to Image Size. Click on the FG color (holding the mouse button down) and drag it inside the selection to fill it with black. Go to Select>None to get rid of the selection. Now right click the text layer again and select Edit Layer Attributes and rename the layer to "shadow" and click OK or just hit Enter.
11. Next go to Filters>Blur>Gaussian Blur, set both numbers to about 30 and click OK. Set the layer Opacity to about 50%.



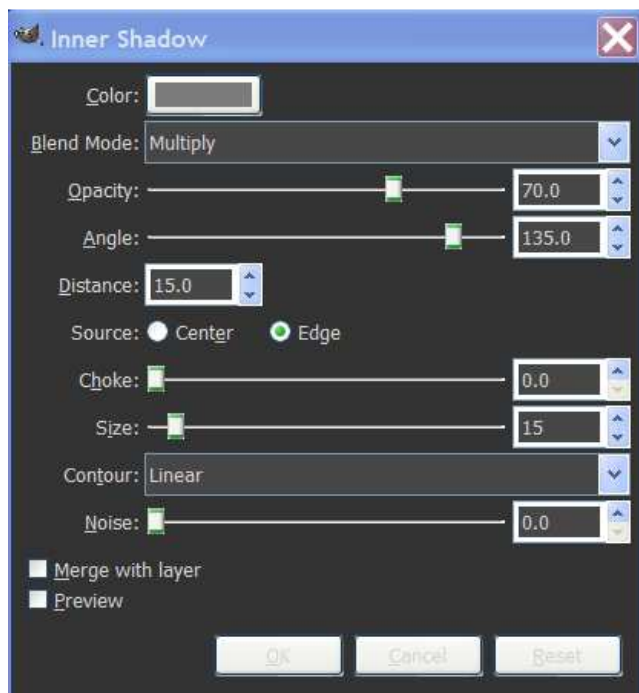
Your image should now look like this:



12. Now change the FG color to 7B7B7B. Turn the top text layer back on. (by clicking the eye) Right click the top text layer and select Alpha to Selection. Drag the FG color to the selection to make it a light gray. (leave the selection active)
13. Next go to Layer>Layer Effects>Inner shadow.



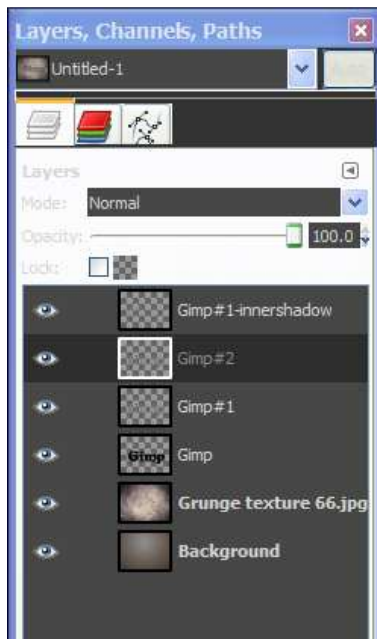
14. When the dialog box comes up, first click on the shadow color and change it to 634E38. For everything else, use the following settings:



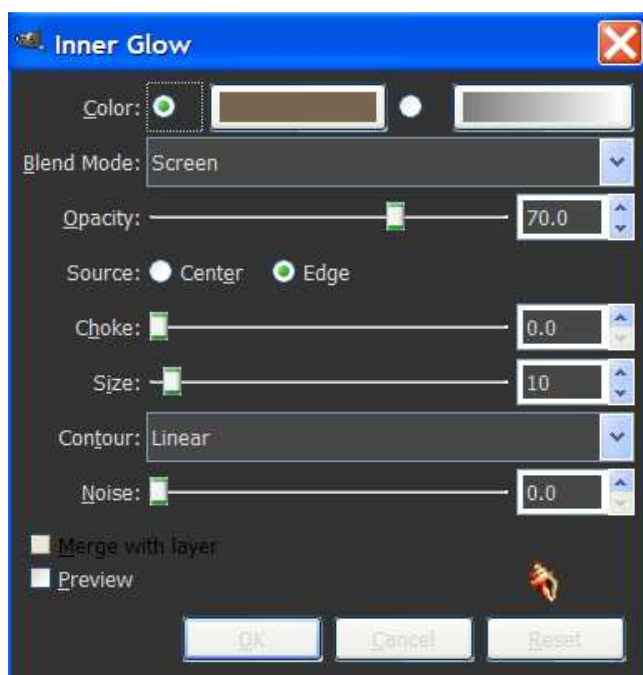
Your image should look like this:



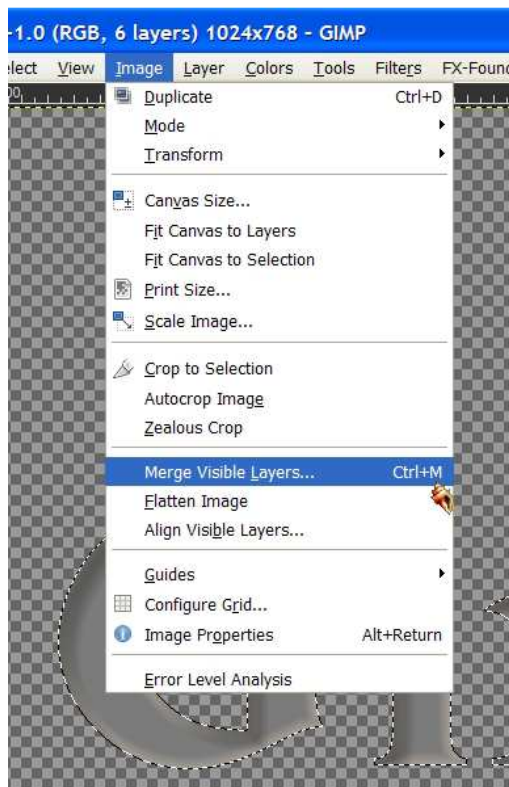
This will create a separate Inner Shadow layer but keep the text layer and the selection active.



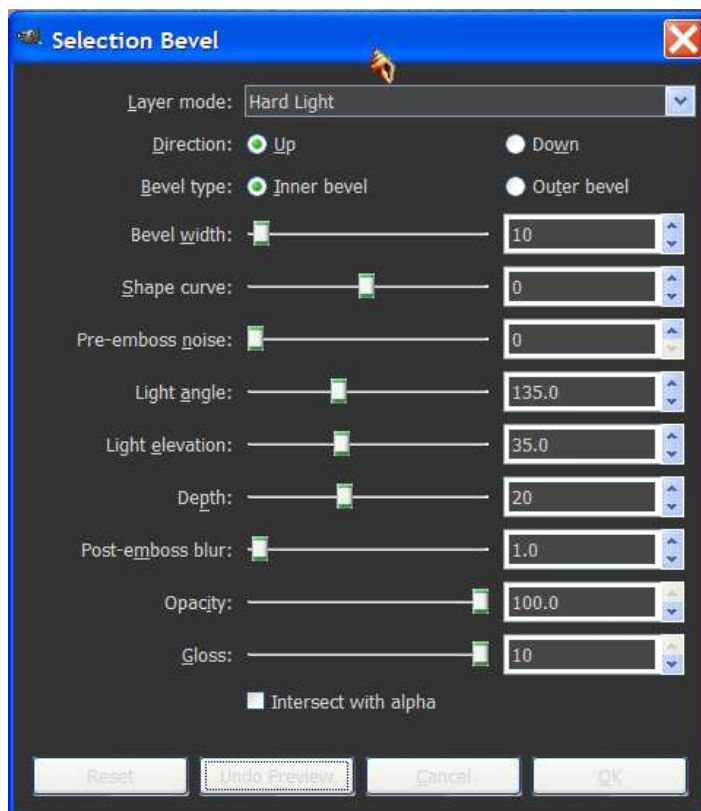
15. Still working on the same top text layer, go to Layer>Layer Effects>Inner glow, make sure the Color button is ticked, then set the glow color to 786450. Use the settings shown here:



16. Go to Select>None to turn off the selection. Now click on the "eye" on the bottom four layers to make them invisible and go to Image>Merge Visible Layers and click Merge. Turn this layer off.



17. Right click on the second text layer and select Alpha to Selection. Go to Filters>Distorts>Bevel (this is the selection bevel script sometimes called bevel 2) Use the settings shown in the screenshot and click OK. Go to Select>None.

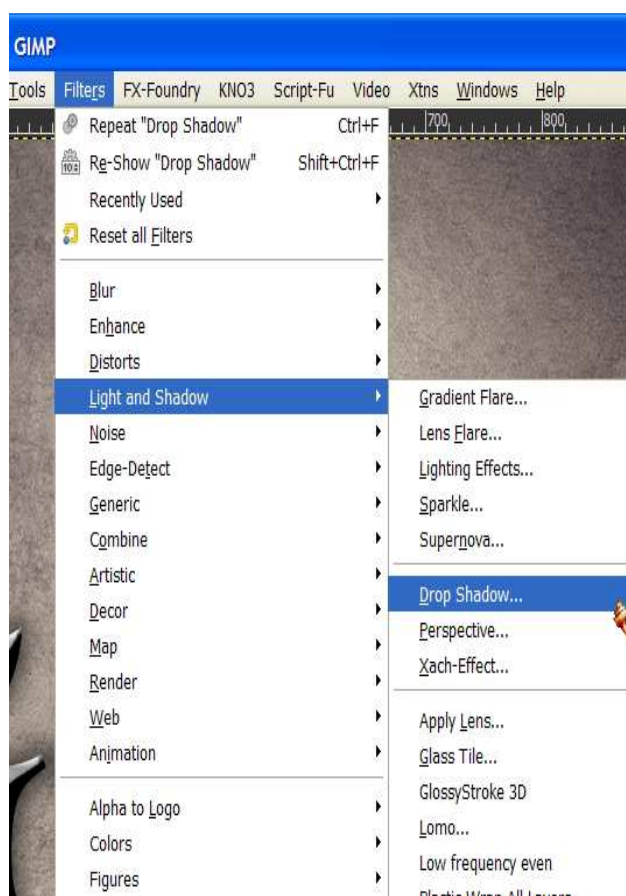


Using these settings, your image should now look like this:



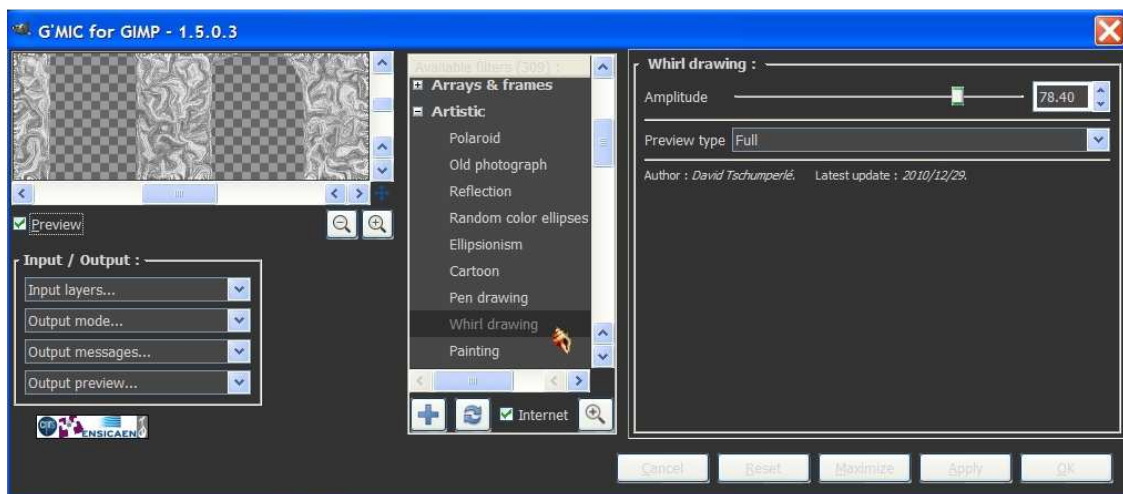
This gives us not only the bevel effect but also a metallic look. You can play around with the layer modes to get different effects.

18. Still on the second text layer, go to Filters>Light and Shadow>Drop Shadow and set X to 10, y to 0, Blur radius to 30 and the Opacity to 60%. Click OK. This will intensify the shadow and give it more depth.



19. Right click the Drop Shadow layer and select "Merge Down" to make one shadow layer.
20. Right click on the Inner Bevel layer and do the same to merge

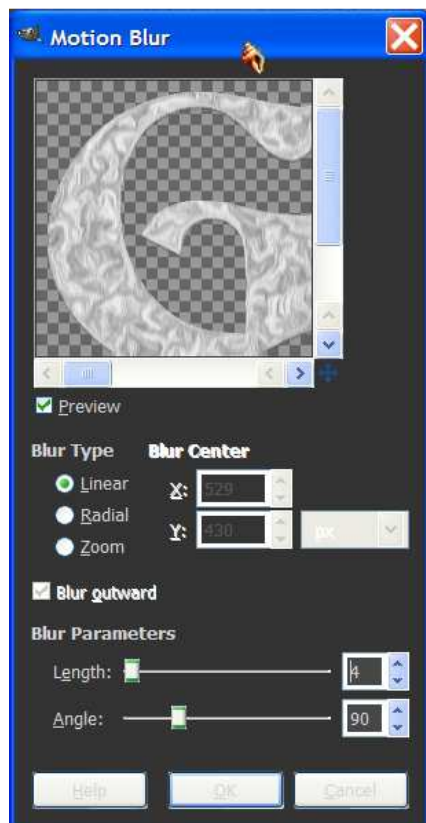
- it down with the second text layer. Rename the layer "bevel".
21. Right click on the bevel layer and select Alpha to Selection. Right click again and this time select New Layer. Make sure "Transparency" is ticked and make the name of the new layer "texture".
 22. Make sure the FG color is still set to 7B7B7B and drag the color to the selection making the texture/text layer a light gray.
 23. With the texture layer still active, go to Filters>GMIC>Artistic>Whirl Drawing and set at 78.4. Then click OK.



Your image should now look like this:



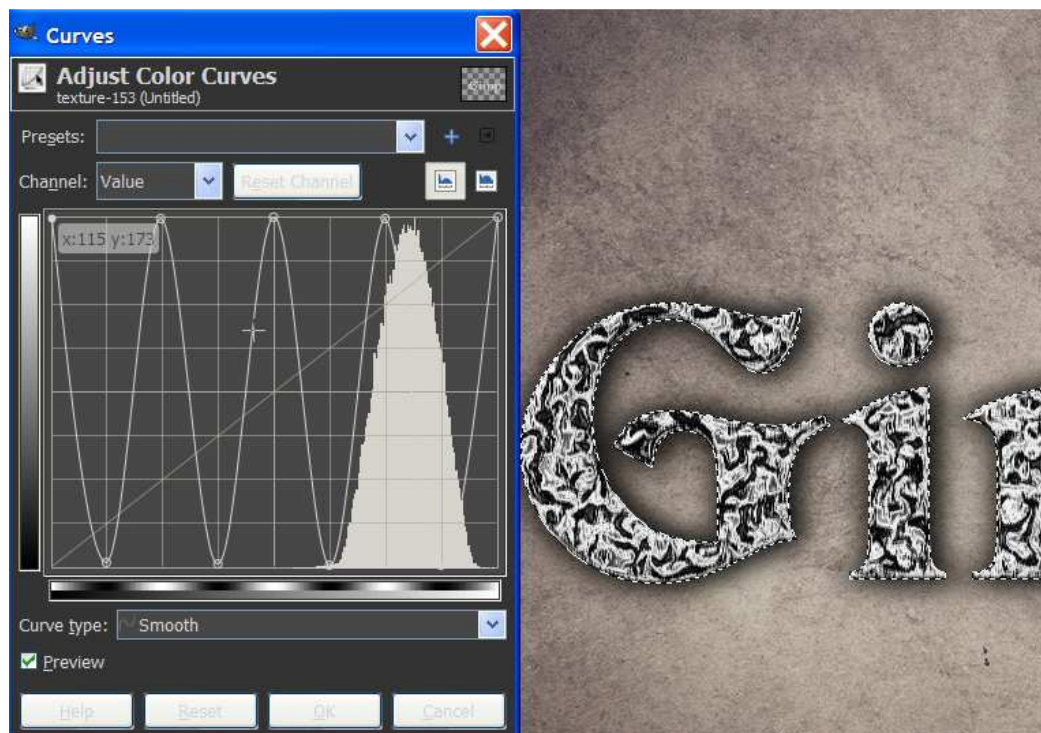
24. Next, go to Filters>Blur>Motion Blur and use the settings shown in the screenshot below and click OK.



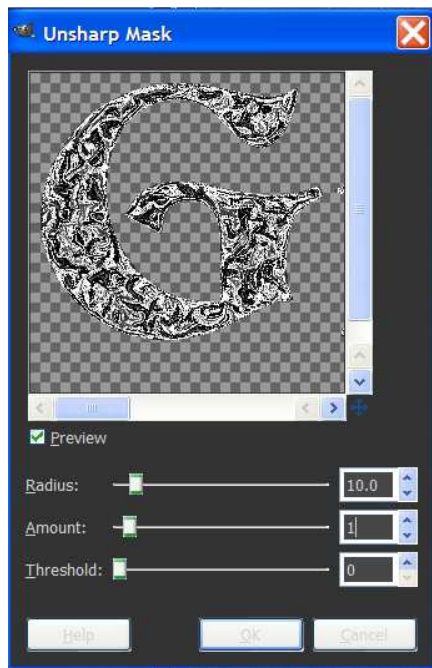
If everything is done correctly up to this point your image should look something like this.



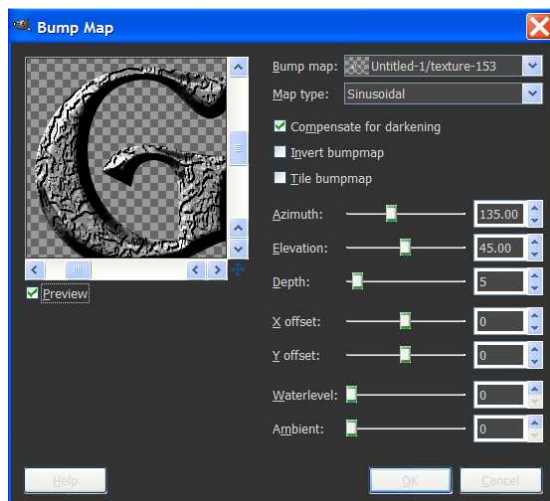
25. Now go to Colors>Curves and use these settings, then click OK.



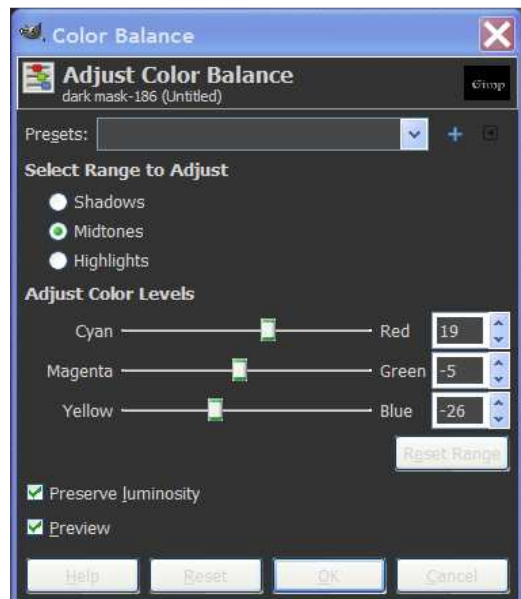
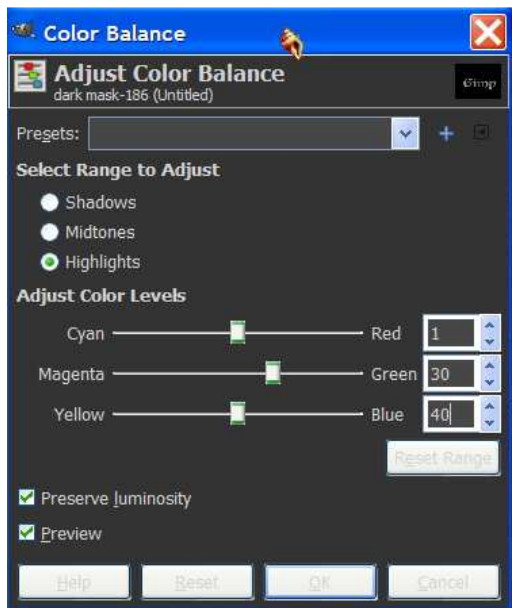
26. Now we want to change the intensity a bit by using Filters> Enhance>Unsharp Mask and set the Radius to 10, the Amount to 1 and the threshold at 0. Click OK.



27. Go to Select>None then click the eye on the texture layer and make it invisible. Click on the bevel layer, to make it the active layer, then go to Filters>Map>Bump Map. Make sure that the texture layer is selected at the top. Set the Map Type to Sinusoidal and the Depth at 5 and leave the rest of the default settings as is.



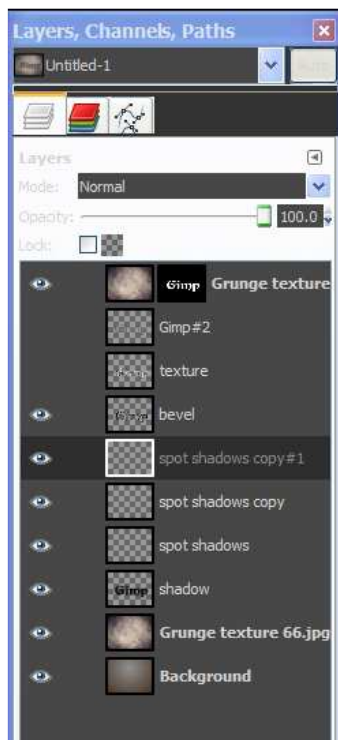
28. Next go to Colors>Color Balance and tick the button for Highlights and make these changes. Click OK then go to Colors>Color Balance again and adjust the Midtones and click OK.



29. Now we need to darken our text a bit. Go to Colors>Brightness-Contrast and set the brightness to -70 and Click OK.



30. In the Layers dialog, right click on the top text layer and select New Layer. When the dialog comes up, tick the button that says Foreground color. Set the layer Opacity to about 40%. Rename this layer to "Dark Mask". Right click the text layer below to activate it (no need to tick the eye and make it visible) and select Alpha to Selection. Reselect the Dark Mask layer to make it active again then just hit Delete to cut out the text from the mask layer. This will darken the background without darkening the text further.
31. Go down and select the shadows layer to make it the active layer. Right click and select New Layer. Select Transparency and name it "spot shadows". Since the bottom of this particular font has three levels, you will need to duplicate this transparent layer two more times to create a total of three spot shadow layers. Your layers dialog should look like this...



(disregard the top grunge layer, it should say "dark mask")

32. On the bottom spot shadow layer, Select the Ellipse Select tool

and create a small skinny oval selection at the base of the first letter and adjust it the way you like it. Reset your FG/BG colors to default, then drag the black FG color to the ellipse selection you just made.

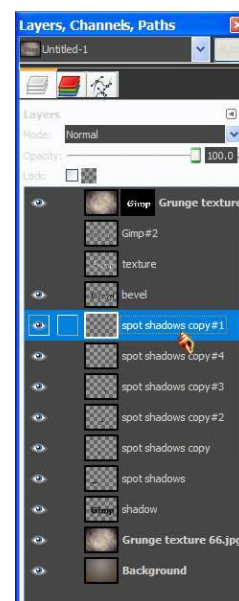


33. Go to Filters>Blur>Gaussian Blur and set both numbers to 15. Then go to Filters>Blur>Blur and repeat 3 times. Then go to Select>None.

You'll need to repeat the last two steps on the other spot shadow layers but with a few minor differences.

Now for the second spot shadow layer. You will notice, the base of the "i" is about the same size as the first and second part of the "m" and the base of the "p", so once you have made your shadow under the "i", and finished all the blurring steps, you can just duplicate this layer three times and then move each one into their respective positions. To do this, after duplicating the layers, select the Move tool and in the dialog box make sure to tick the button that says "Move the active layer". Click on each spot shadow image layer individually (holding the mouse button down) to move or drag it into position under each of the other letters. (I hope that's clear)

On the third layer you'll make the really small one under the last part of the "m" separately. Once you've got the little one made, select the Move tool again and reposition it so that it looks similar to the others. Remember that whenever you use the Move tool to move a layer, always be sure to right click the layer and select "Layer to Image Size" to realign the layer.



34. Now to fine tune these spot shadows we need to keep in mind the light on our text is coming from the top right at 135° so we need to move our shadows a little to the bottom right to make them look a little more realistic. Carefully position each layer until it looks like the light is throwing the shadow at a little bit of an angle down and to the right.
35. Now merge all the spot shadows down one at a time starting with the top one until you have a single spot shadow layer. Now set the layer Opacity to whatever you like. I used 40%.
36. So far we're looking pretty good but we're not quite finished. Go back up to the texture layer and right click to make a new

transparent layer and name it "orange Mask" Change your FG color to Orange (FFA500). Right click the texture layer and select Alpha to Selection. Now go back and reselect the mask layer and drag the orange color over to your selection to color it. (I've done it this way several times in this tutorial but if you are new to GIMP there are several ways to do most simple operations like this one. You can also do the same thing here by selecting the Bucket Fill tool and ticking the "Fill Whole Selection" button, then clicking on your selection)

Set your Orange layer mode to Overlay and adjust the Opacity to 40%. This gives us a little warmth and sort of a rusted look. You can adjust this to more of a reddish brown if you like but be careful not to get it too dark. Go to Select>None and that's it!

Well, if I did a decent job of explaining everything you should end up with a striking text effect like this.



Happy Gimping!