



CREATE A NICE

3D WOOD

TEXT!

First you need a font without hard edges.

For this tutorial the font is "Cheeseburger".

Write your text like this:

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Copy the layer and change the font color to black.

Now you need two copys from the black text.

Use three different Blurs for the layers:

The first layer only simple blur:

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This is for the shadow later.

Next layer with gaussian blur: Radius ca.40

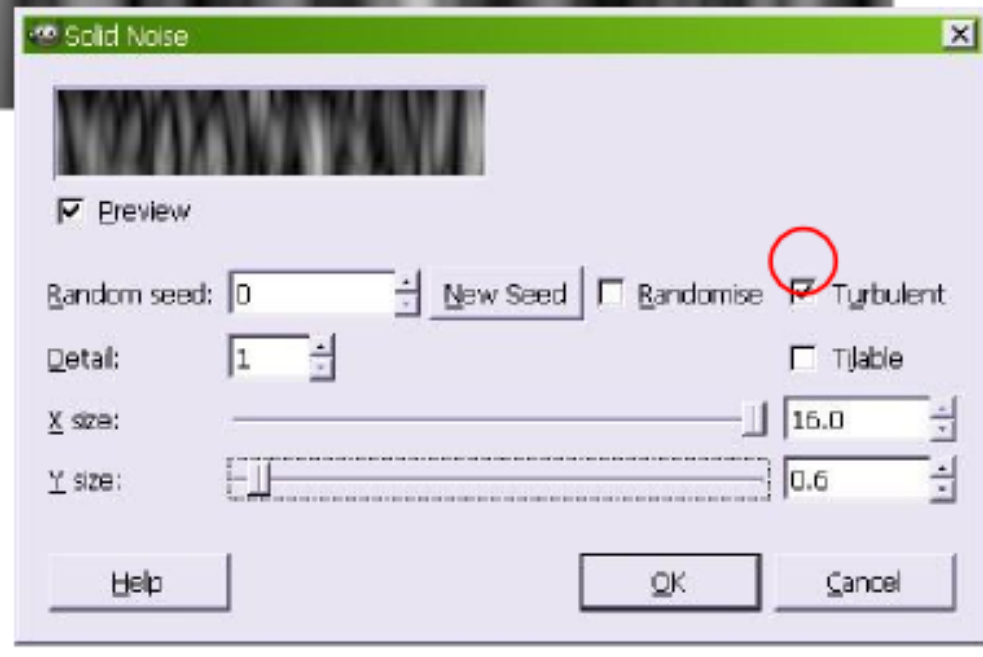
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Other layer with motion blur:

Type:Linear, Length:10, Angle 90

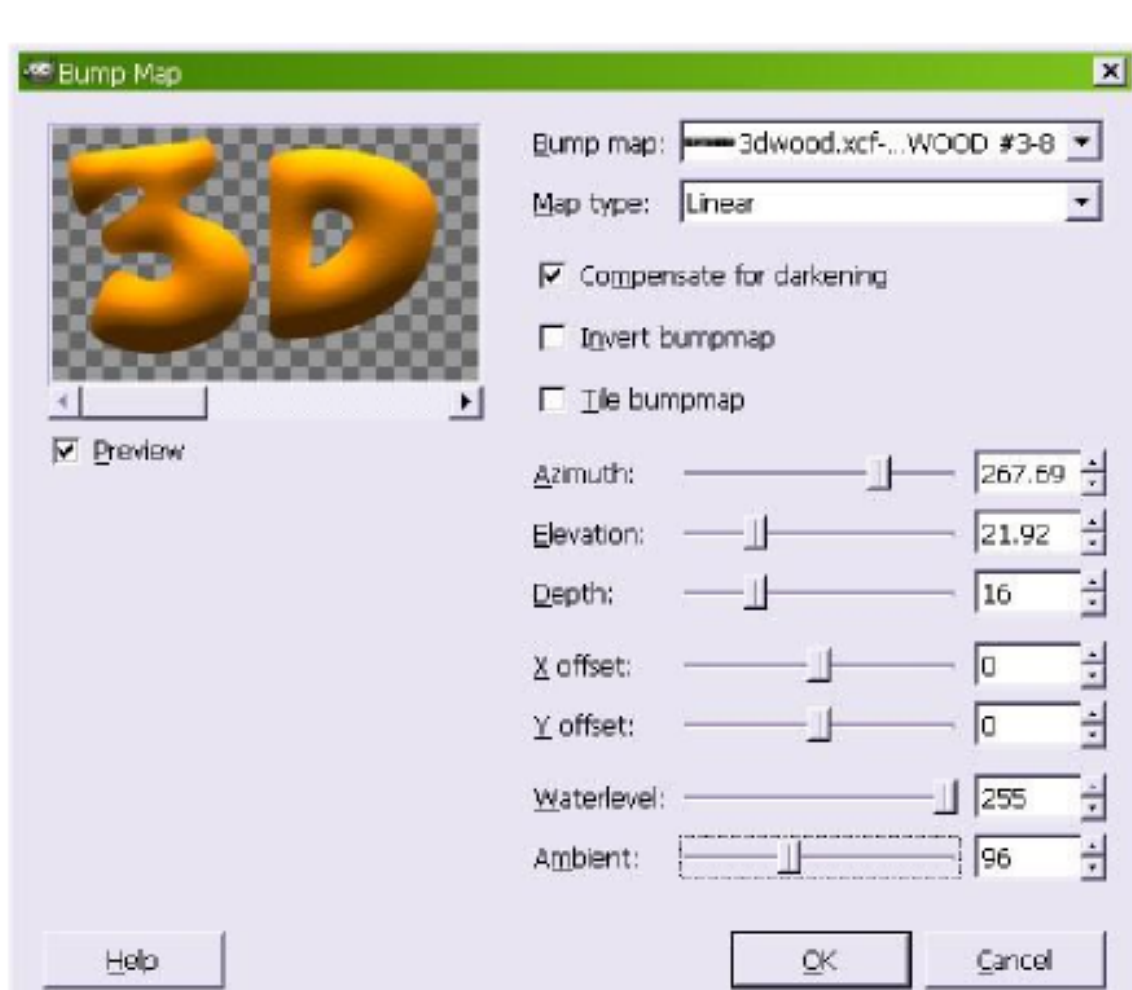
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Now a new layer filled with solid noise (clouds).



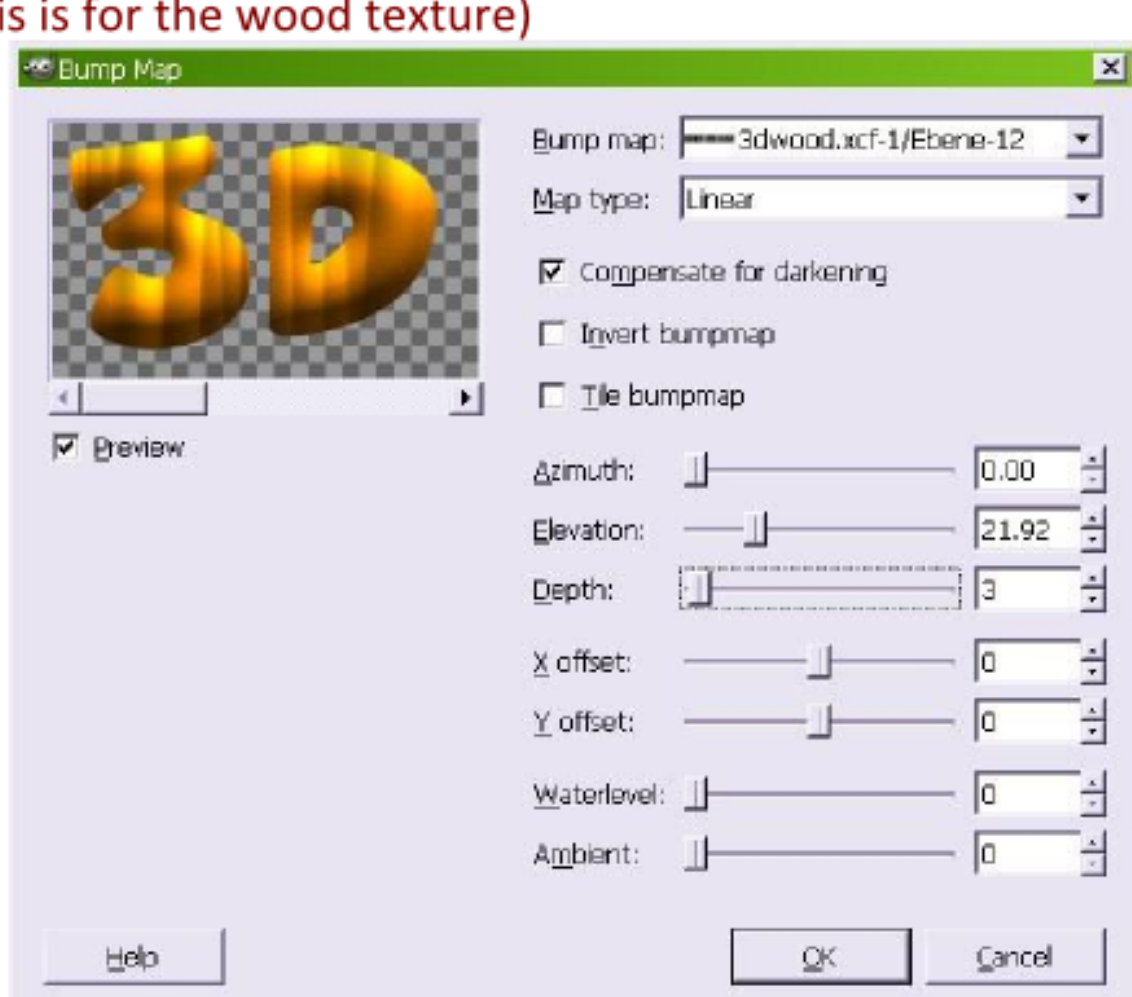
Now the Bump Map for the original text.

First > layer with gaussian blur:



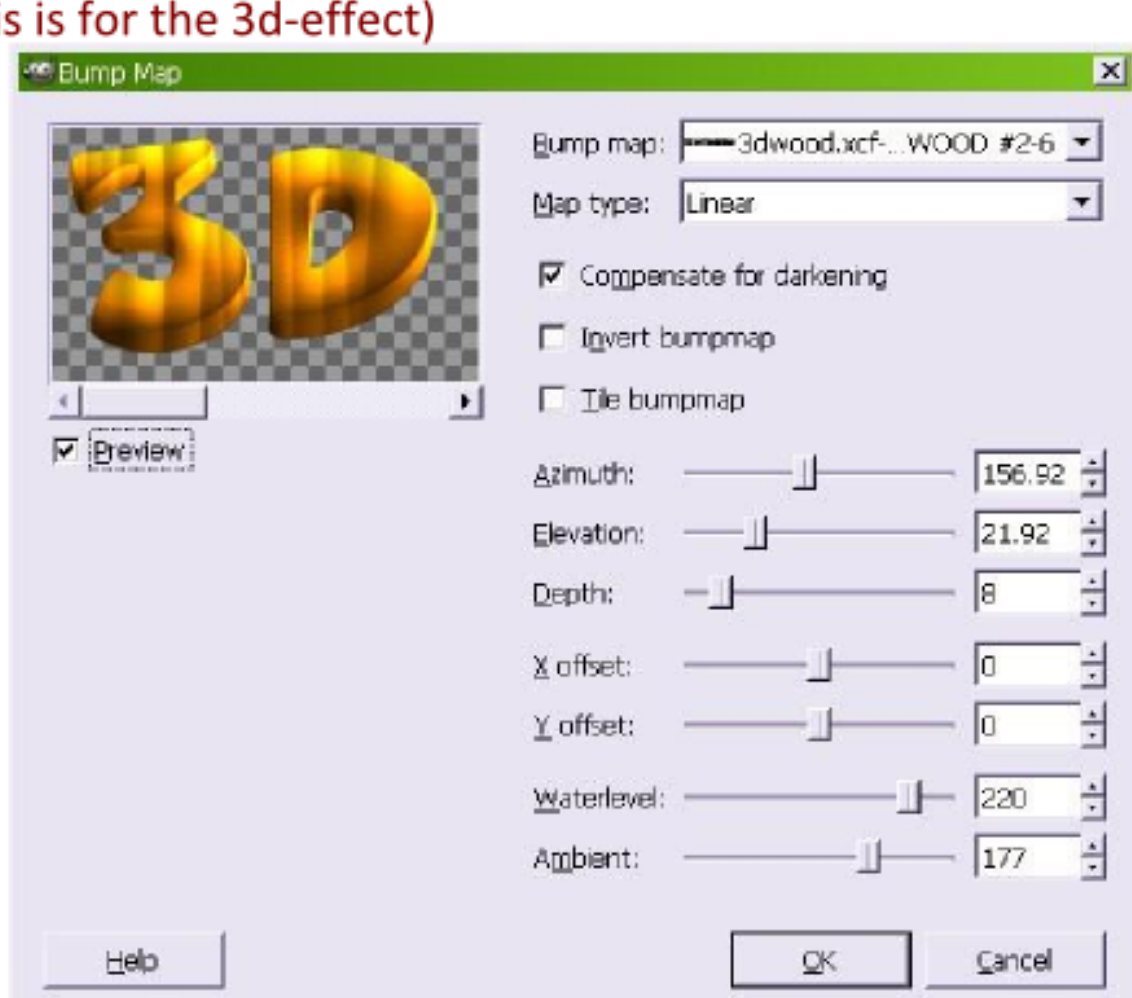
Second > the layer with solid noise:

(This is for the wood texture)



Third > the layer with motion blur:

(This is for the 3d-effect)

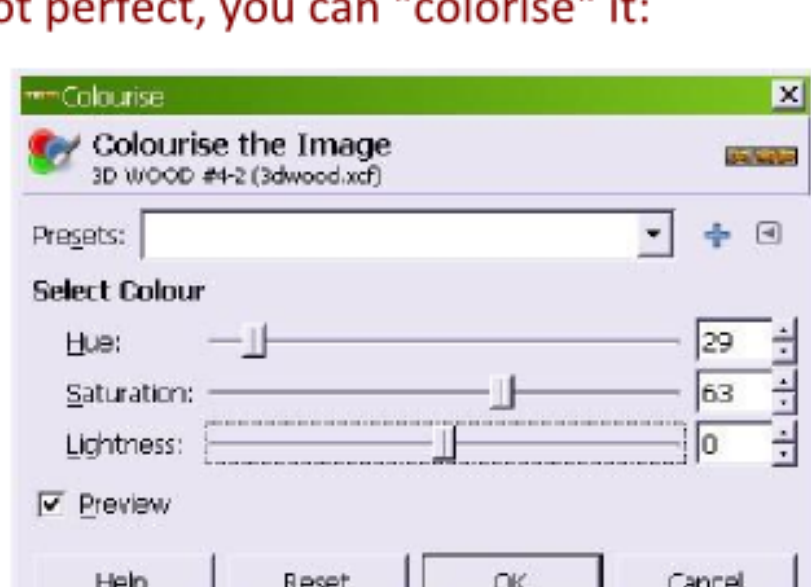


Wow! This is what you get now!

Use the layer with simple blur as shadow.

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If the colors are not perfect, you can "colorise" it:



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Have fun!