working with BEVEL REFLECT LOGO gimper66

thanks to WALLACE, who wrote the tutorial a long time ago

Sorry if I write any mistakes; English is not my native language.

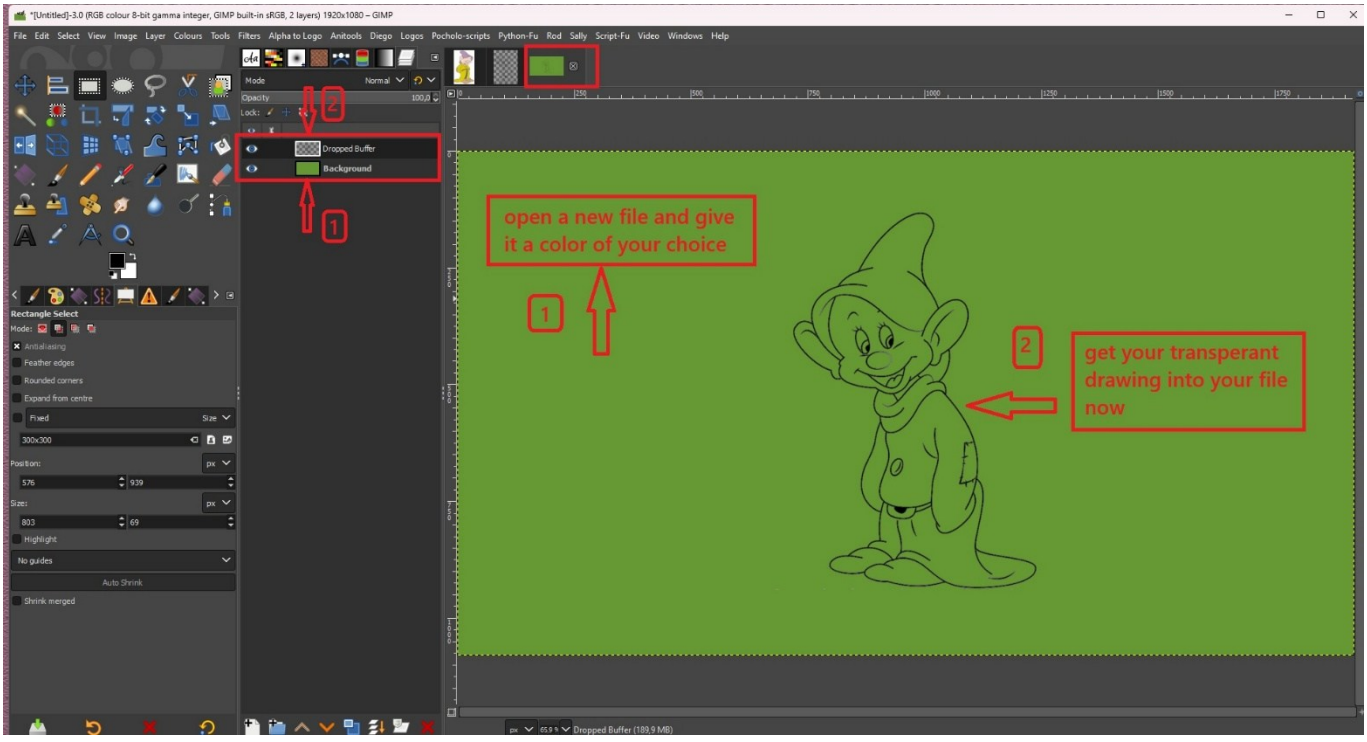


A1

1-open a new file and give it a color of your choice

2-get now your transparent drawing in to your file

Check your drawing an ensure that all lines are connected,this prevents selections from overlapping or bleeding in to one anoter



A2

1-select your FUZZY select tool

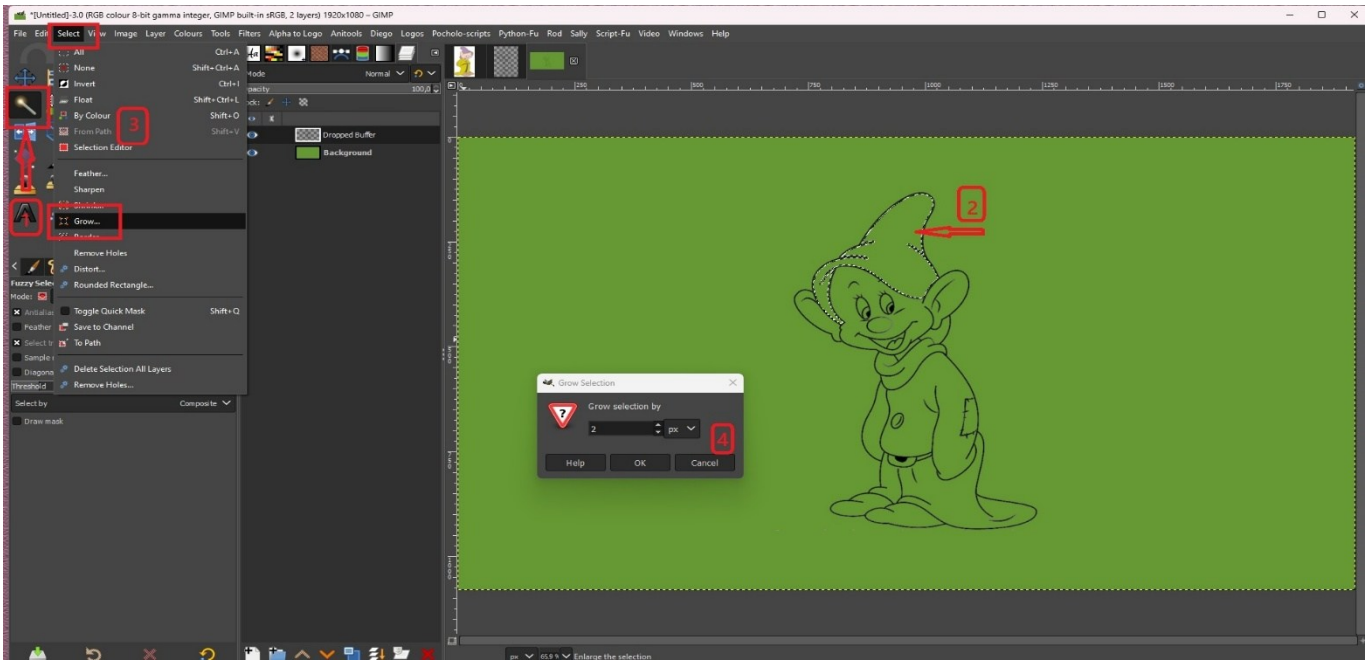
2-now click in on the area in your drawing that you wold like to color in (see example)

3-now go to SELECT-

4-a windows opent-set the GROW selection to 2 or 3 pixels click OK

5-Create a new layer below the layer containing your drawing

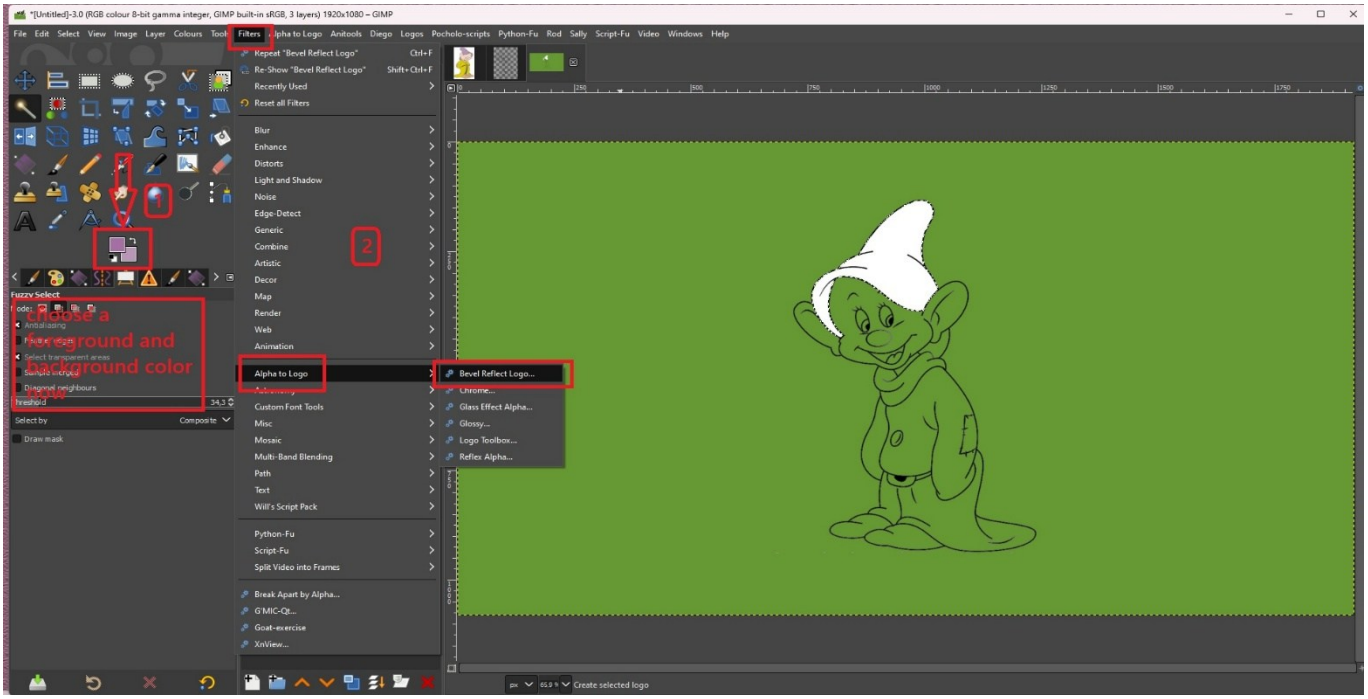
6-fill the selection with a white color



A3

1-CHOOSE A FOREGROUND AND BACKGROUND COLOR,as shown in the example

2-now go to FILTERS – ALPHA TO LOGO – BEVEL REFLECT LOGO



A4

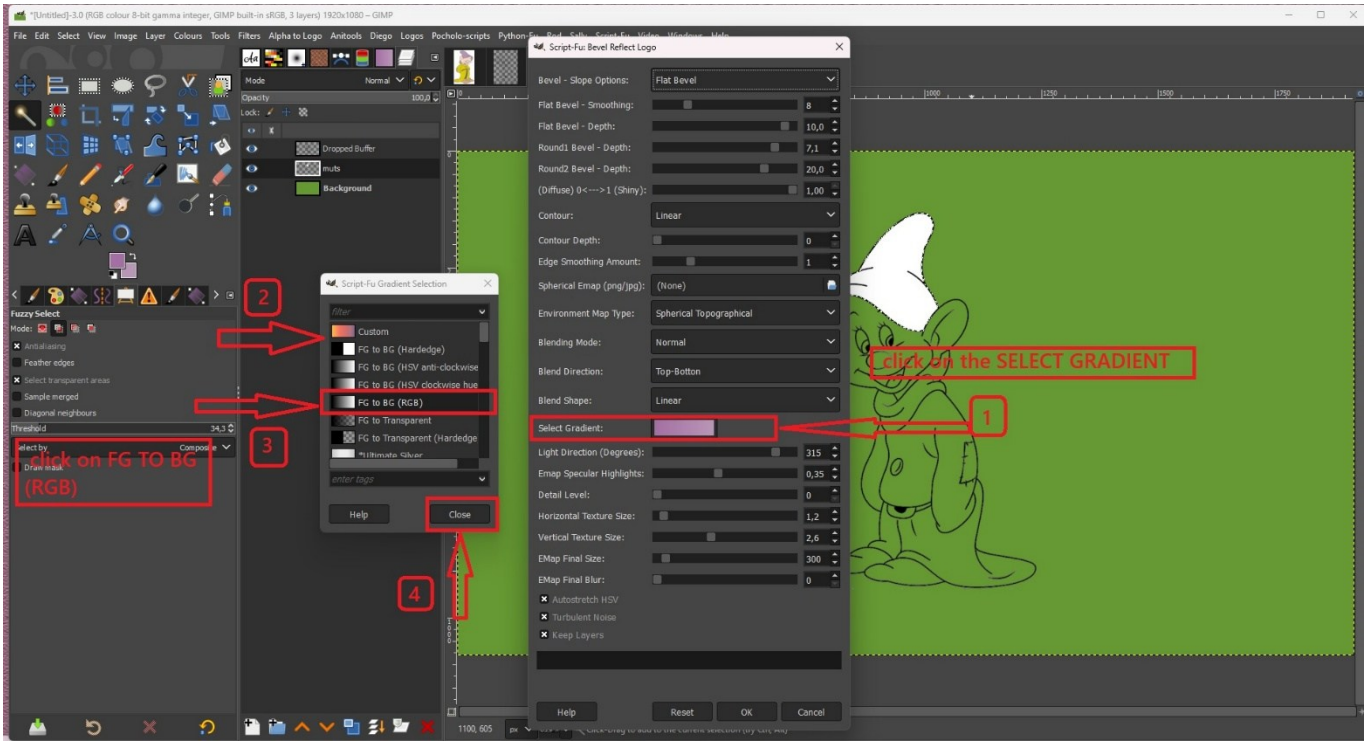
1-a large window opens,click 1x on the SELECT GRADIENT

2-a smal windows opens

3-in that window click on FG TO BG (RGB)

4-close the small window

You only need to do this once during the entire proces



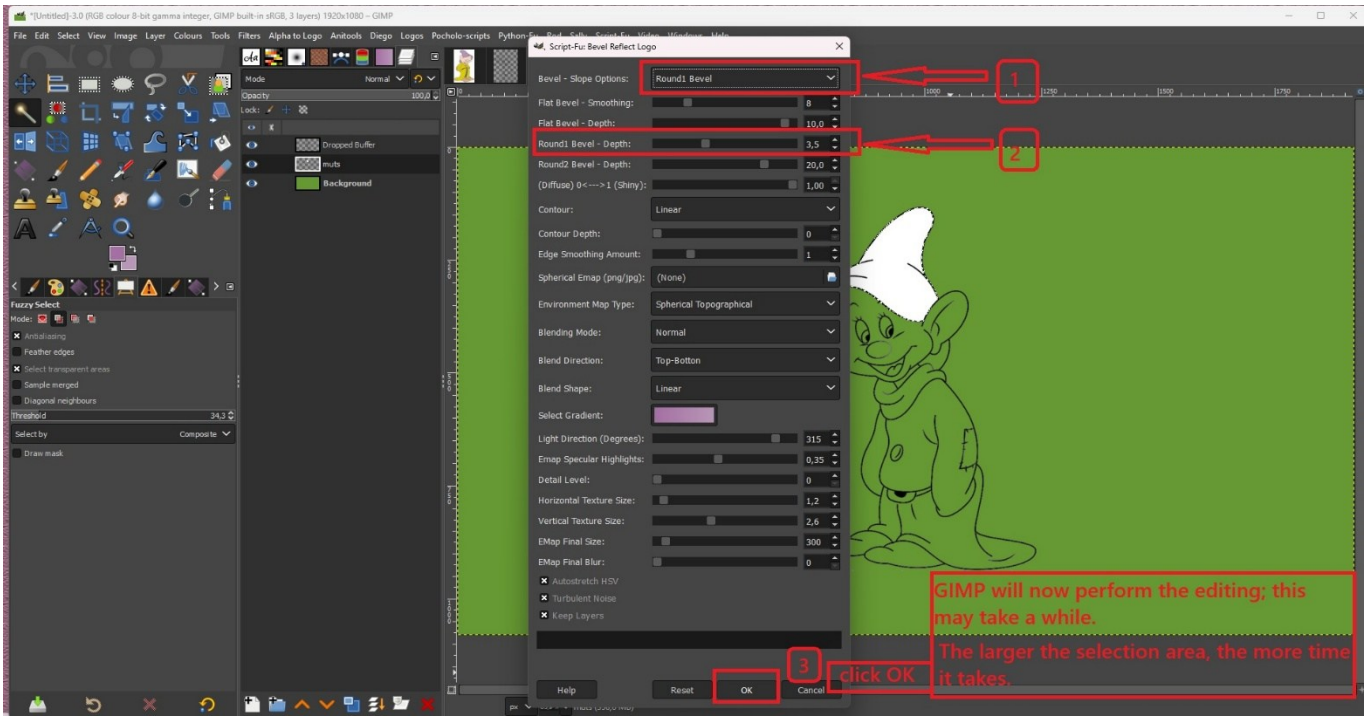
A5

1-bevel slope options - select – RONDED 1 BEVEL

2—ronded1 bevel dept – select 3,5 max 4

3-click OK gimp will now perform the edit,this may take a while

The larger the selection area,the more time it takes



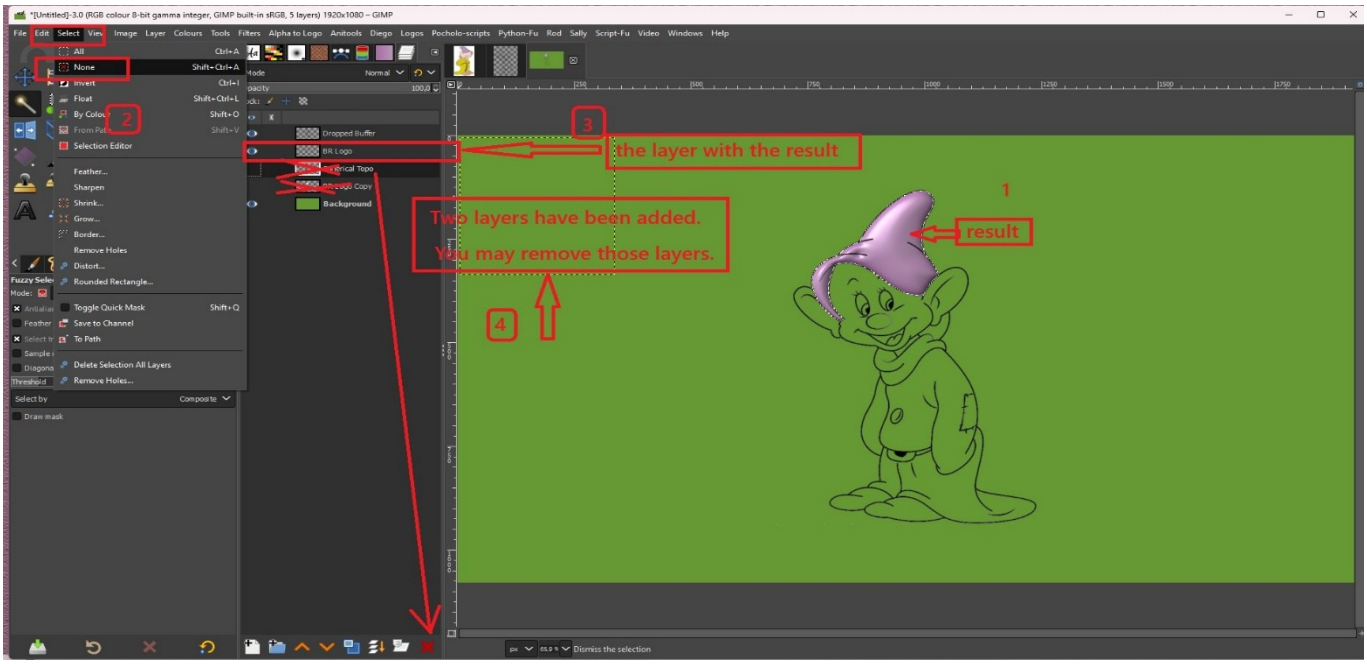
A6

1-THE RESULT

2-go to select none

3-is the layer with the result

4-to more layers have been automatically added,you may remove those layers



A7

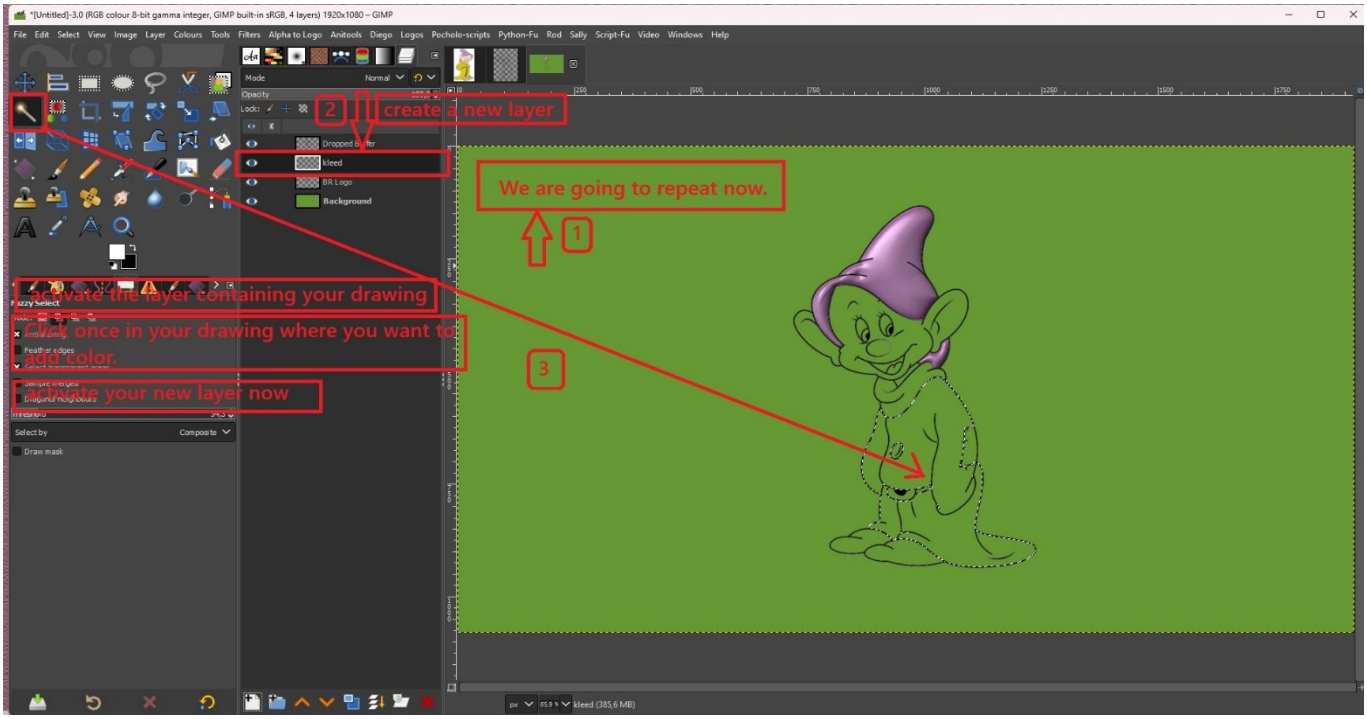
1-we are going to repeat now

2-create a new layer below the layer with the drawing

3-select the FUZZY select tool

4-ACTVATE the layer with your drawing,click 1x in your drawing where you want to add color

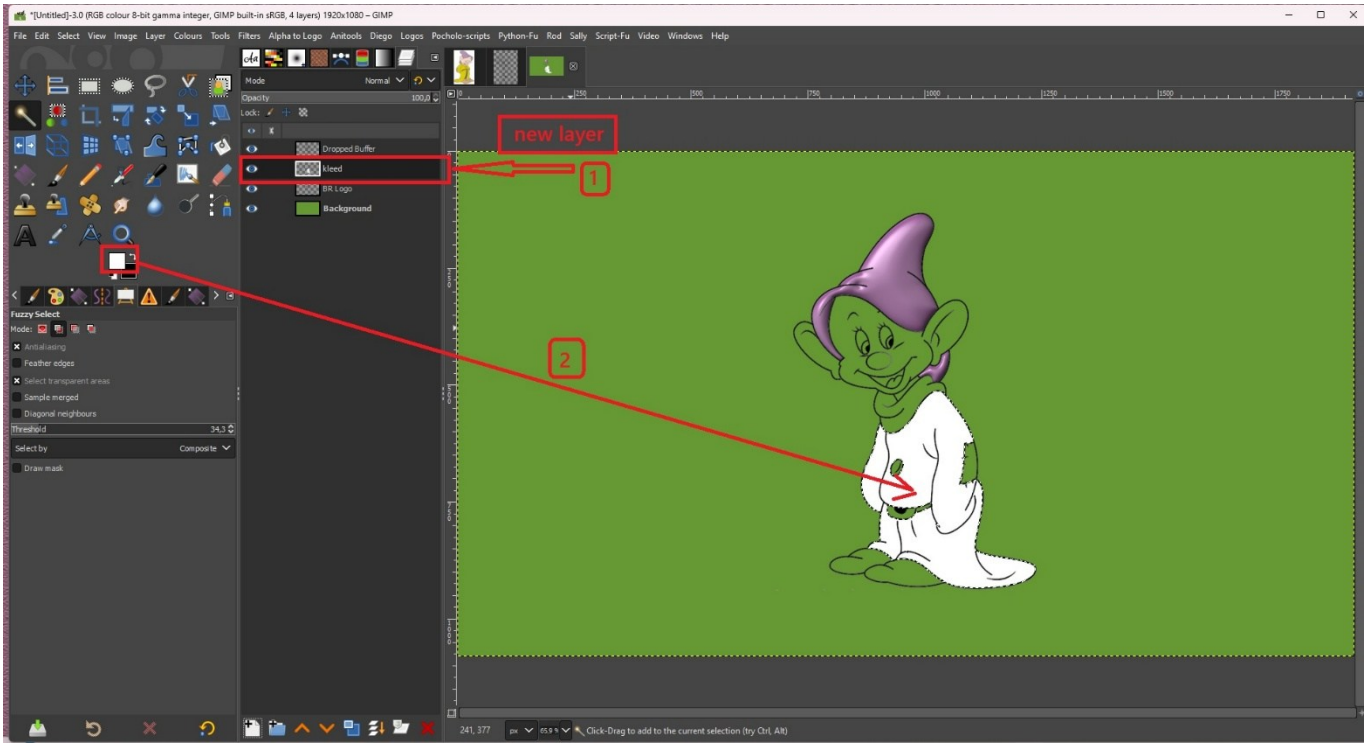
5-activate now your new layer



A8

1-active new layer

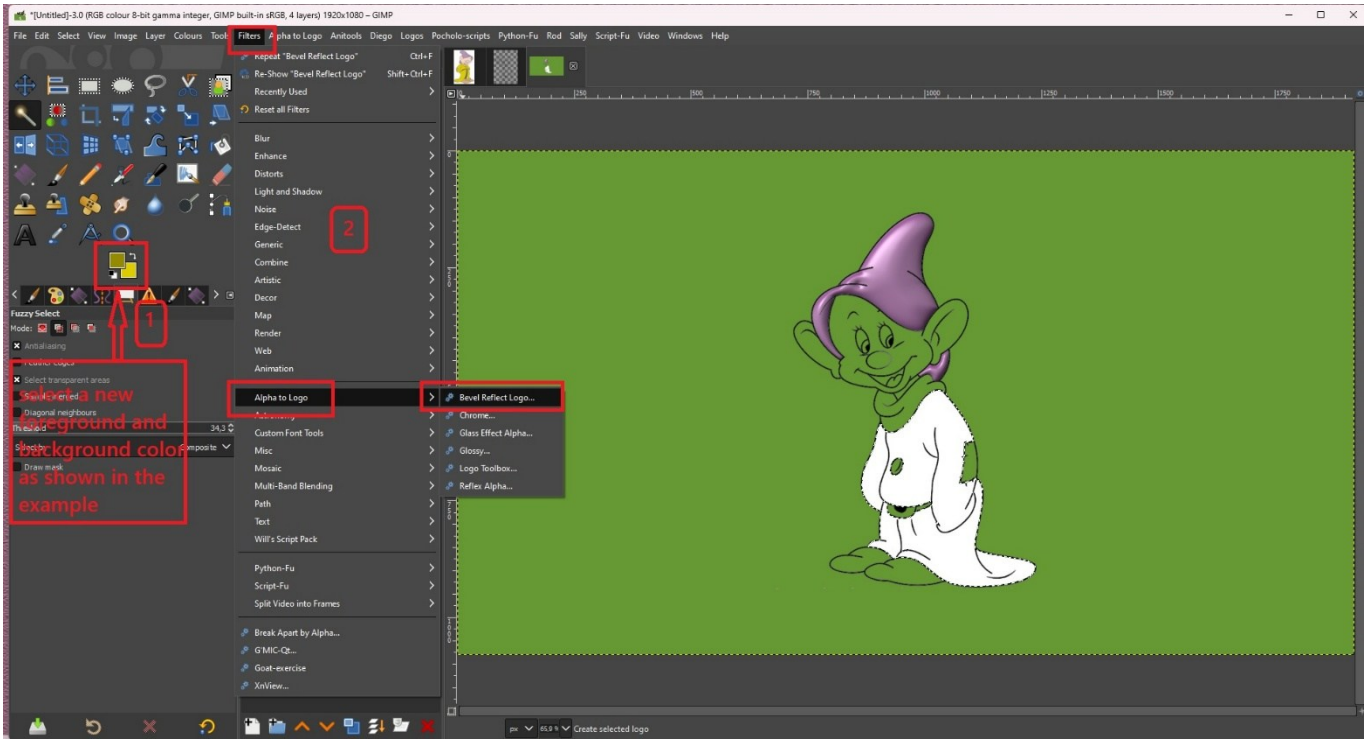
2-grow the selection wit 2px and fill the selection with white color



A9

1-SELECT A NEW FOREGROUND AND BACKGROUND COLOR,as shown in the example

2-go to FILTERS – ALPHA TO LOGO - BEVEL REFLECT LOGO

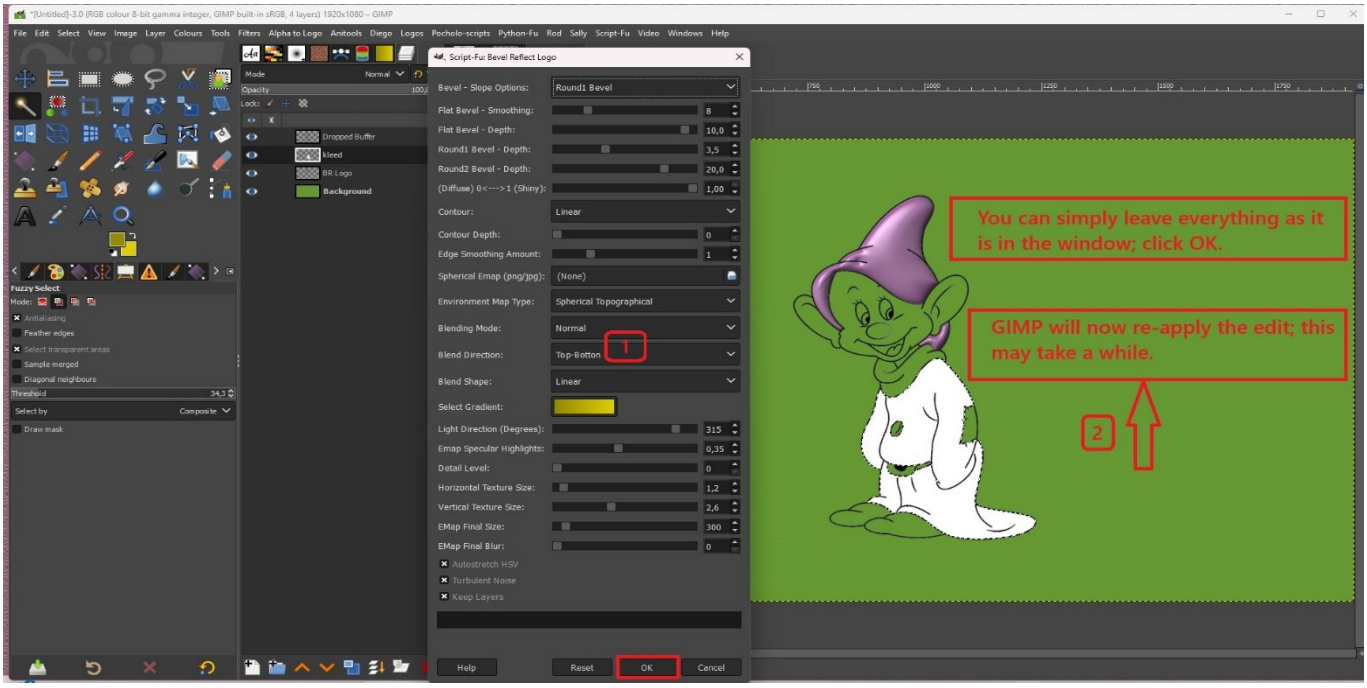


A10

1-THE LARGE WINDOW OPENS – you can simply leave everything as it is click OK

2-GIMP WILL NOW PERFORM THE OPERATION,this will take a while

3-also remove the two layers that were added automatically (I have already removed the layers here)



A11

We can make it a bit simpler.

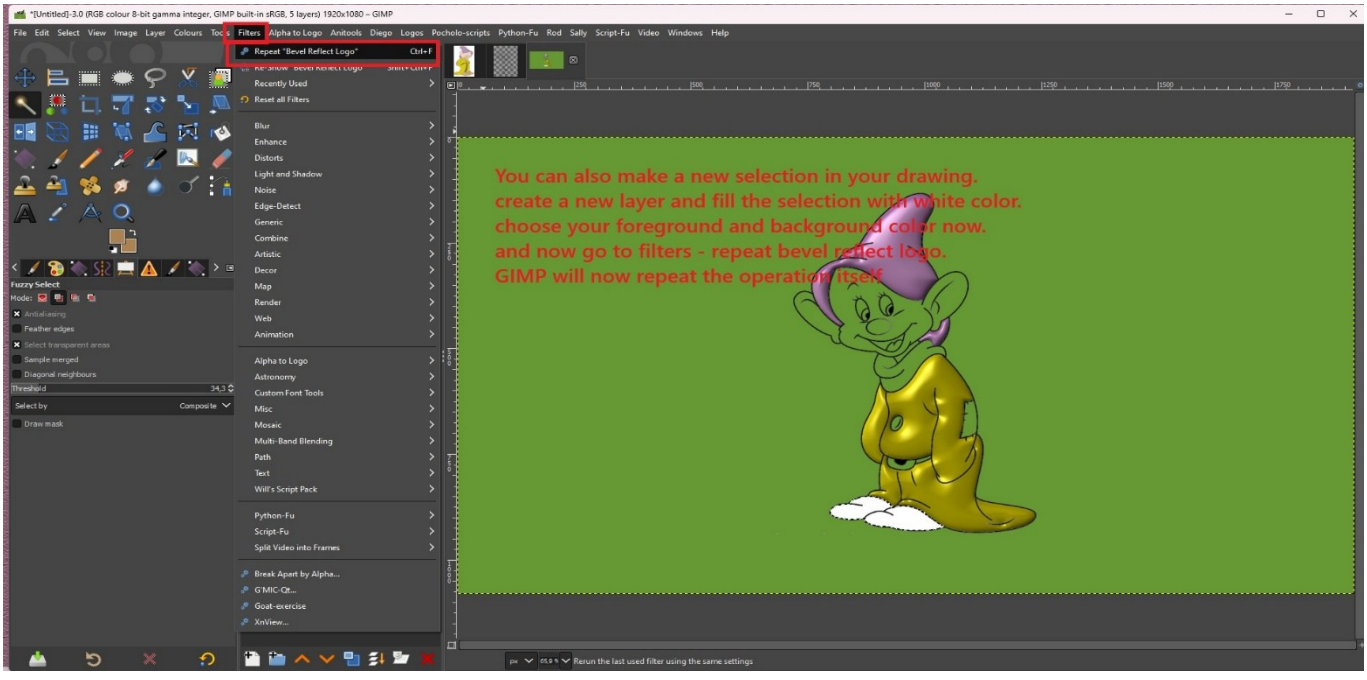
Make a new selection in your drawing,grow the selection with 2 px

Create a new layer and fill the layer with white color

Choose your foreground and background color

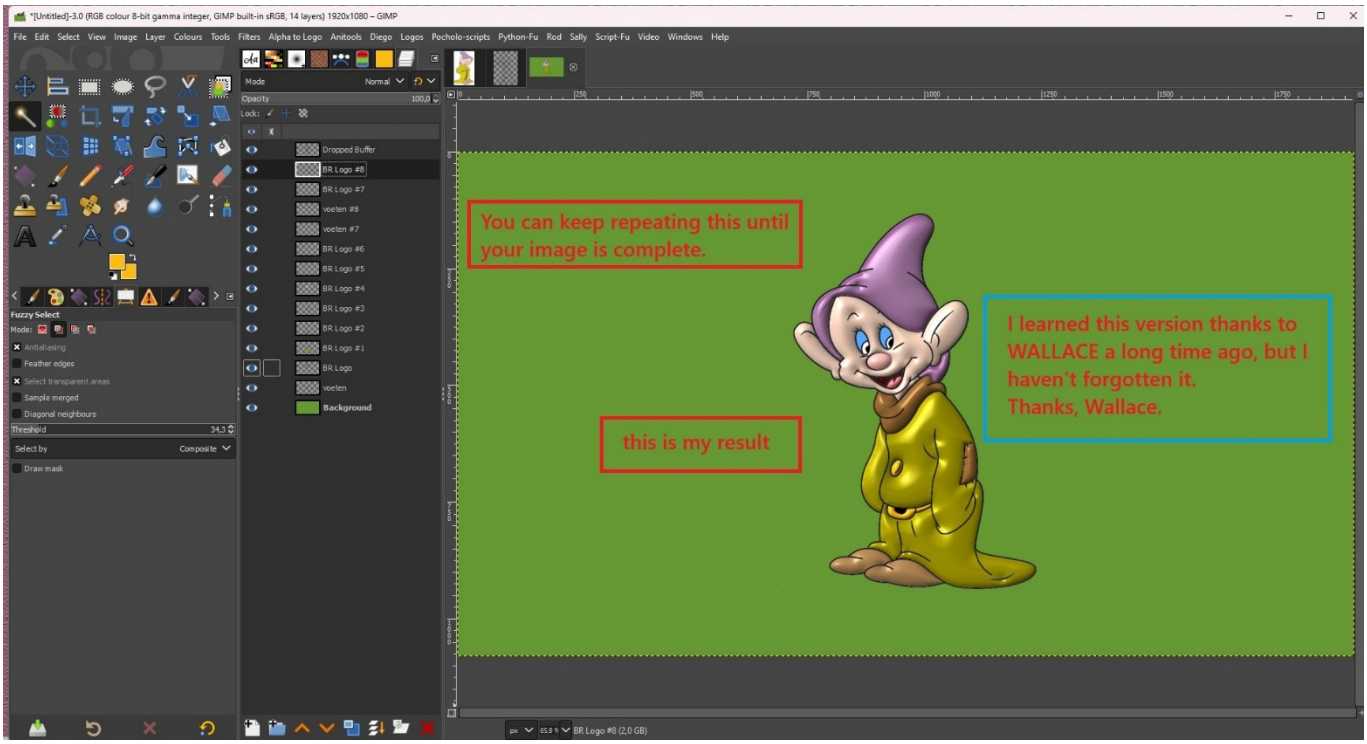
Now go to FILTERS – REPEAT BEVEL REFLECT LOGO

Gimp will now repeat the operation it self



You can keep repeating this until your image is complete

This is my result



i learned this version thanks to WALLACE a long time ago,but I haven't forgotten it.

Thanks WALLACE

Gimper66